## An Approach to ensure Security through Bit-level Encryption with Possible Lossless Compression

**Pranam Paul** Dr. B. C. Roy Engineering College

Durgapur - 713206 West Bengal, INDIA Saurabh Dutta Dr. B. C. Roy Engineering College Durgapur - 713206 West Bengal, INDIA

#### A K Bhattacharjee

National Institute of Technology Durgapur - 713209 West Bengal, INDIA

#### Abstract

This paper presents a block cipher based on private key to be implemented in bit-level. The scheme used in the proposed cipher is substitutionbased. Encryption through this proposed cipher also results in possible lossless compression. Efficiencies of the proposed cipher are observed and compared with the existing cipher IDEA on execution time, rate of compression achieved and chi-square value. Graphically frequency-distribution of characters in source and corresponding encrypted file are observed for a sample file. On the basis of all observations made, proposed cipher is found to be efficient. Requirements of key space of least 166-bit makes it invulnerable to attacks. It is highly compatible with existing cipher like IDEA.

*Key Words*: cryptography, encryption, decryption, cipher, private key, symmetric key, plain text, cryptographic modeling.

#### 1. Introduction

A ciphering protocol not vulnerable to cryptanalytic attacks is considered to be a strong tool in ensuring security. If a lossless compression is achieved while encrypting using such a protocol, an extra flavor of effectiveness is added to it. The paper presents block-cipher. BSDMB. "Block а Substitution Differentiation for Minimum-valued Block". The BSDMS protocol can encrypt file of any size and any type, and operates in bit-level. Its performances have been observed and compared with-known IDEA, International Data Encryption Algorithm to achieve a potentially satisfactory level of efficiency.

Section 2 presents the scheme followed in the encryption technique. Section 3 describes an

implementation of the technique. Section 4 presents results of executing the technique on some real files. Section 5 is an analytical discussion on the technique with a conclusion.

#### 2. The Scheme

This section presents a description of the actual scheme, used during implementing BSDMB technique. To encrypt a source-bit-stream, we decomposed it into some blocks of equal length. Then each block is replaced with some other binary blocks. Section 2.1 describes the scheme used in ciphering technique, while Section 2.2, formation of key is discussed and in section 2.3, describes the scheme used in deciphering technique [1] [2] [3] [4] [9].

## 2.1 Stepwise Presentation of Ciphering Model

At first, source file is converted into binary form i.e. source bit-stream which is decomposed into blocks of equal length; say L bits where L is an integer and  $L \ge 2$ . It may be happened that after decomposition of total source-bit-stream into some L-bit blocks, a blocks, less than L bits is left at last, say U<sub>B</sub> (means length of U<sub>B</sub> < L) which is kept unchanged during encryption.

Let an intermediate cipher bits stream, E be null at initial stage.

- Step 1: We find out minimum and maximum valued block among all blocks of L bits length in source bit-stream, say "min" and "max" respectively. We keep min into Key.
- Step 2: Let D = max min. We find out the number of bits in D, say t, after which first 1 is appeared in D from left most bit. Let

EL be maximum required bit to represent encrypted blocks. So EL = L - t. This EL is also kept into Key.

- Step 3: We calculate number of bits in D from (t + 1)<sup>th</sup> bit, until first appearance of 0, say CB. So CB numbers of bit in D from (t+1)<sup>th</sup> are all 1. This CB is also kept in Key.
- Step 4: We again calculate the numbers of bits in D, say  $t_1$ , after which first 1 is appeared in D from  $(t+CB)^{th}$  bit. Let us calculate  $C_B = L$  $-(t+CB+t_1)$  and  $t_1$  is also kept in key.
- Step 5: We take first L-bit from source bit-stream and assigned it into B.
- Step 6: First t bits are left from B at beginning (means from MSB bit) and next CB bits from B are assigned into TB.

If all bits in TB are 1,

Next  $t_1$  bits from B are not considered. After that, next C\_B bits from B are appended with TB at end.

Else (at least one 0 is in TB)

Next (EL - CB) bits are appended with TB at end.

End if

- Step 7: Now TB is concatenated with E at last and recently generated E is used as intermediate ciphered bit-stream for next round.
- Step 8: We take next L-bit from source bit-stream in B and go to Step 6. This process will continue till the end of the ciphered bitstream and finally, we get intermediate cipher bit-stream, E.
- Step 9: To generate cipher bit-stream concatenate maintaining following sequence:  $U_B$ ,  $D_0$  numbers of 0 (ZERO) as dummy bits and intermediate cipher bits stream, E. Accordingly from cipher bit-stream, cipher text will be generated.

#### 2.2 **Proposed Structure of 166-bit Key**

For this algorithm key consists of 7 segments.

If L-bit block is taken for the encryption of source bit-stream, let us find out an integer; say d for which  $2^{d-1} < L-1 \le 2^d - 1$ . Key structure is shown in figure 2.2.1.

<u>Segment</u>	Size	Description	
1st	d	Binary form of L with d bits representation.	
2nd	d	d bits binary form of number of unprocessed bits	
3rd	3	of unprocessed bits 3 bits binary form of number of dummy 0 (ZERO) to be added for making total encrypted string length as multiple of 8	
4th	L	L-bit minimum valued blocks, that is min	
5th	d	Minimum required bit to represent (maximum valued block min)	
6th	d	Numbers of compared bits, in which all are 1 for compressed blocks, otherwise there is at least one 0.	
7th	d	Numbers of compressed bits in each compressed of block.	
Total Size of Key: 5d + L + 3			

### Figure 2.2.1 Key Structure

We implement the protocol with decomposition of plane text into some blocks having each 128-bit length. So L = 128 and  $2^{7-1} < 128 - 1 \le 2^7 - 1$ , so d = 7. For the cause,  $5 \times 7 + 128 + 3 = 166$ - bit key is generated. On the discussion in section 5, less than 166-bit key in length may be generated, but the small key is very easy to break. So, we considers only 166-bit or greater than 166-bit key for this protocol.

## 2.3 Stepwise Presentation of Deciphering Model

After receiving the target block and key, receiver comes to know information for each block, which was sent. After receiving the required information, the decryption authority performs the task of decryption.

From key with the reference of figure 2.2.1, receiver comes to know source block length, say L, length of unchanged block, say  $N_{UB}$ , number of dummy 0s, say  $D_0$ , minimum valued block with L bits, say "min", number of compared bits i.e. CB

and number of compressed bits, say  $t_1$  and RB that is minimum required bits to represent deference between maximum valued block and "min" during encryption.

Let an incomplete deciphered bit- stream, IDB be null initially.

- Step 1: We convert binary form of cipher text and get target bit-stream. Then we take  $N_{UB}$  bits from beginning of encrypted bits stream, say  $U_B$  and leave next  $D_0$  bits.
- Step 2: Next CB bits stream from target bit-stream are taken.
- Step 3: If there is at least one 0 (ZERO) in those CB bits stream, we take next (RB CB) bits and append at last of those CB bits steam, it is treated as T, a temporary bit-stream.
  - Else (means all CB bits are 1 or CB = 0) We take next C\_B =  $\{RB - (CB + t_1)\}$ bits.

Now we concatenate with the sequence CB bits,  $t_1$  numbers of 0s and recently taken C\_B bits. It is treated as T, a temporary bit-stream.

End if

- Step 4: We append (L RB) numbers of 0s at left position with T, say TB.
- Step 5: Let A = min + TB. Now A is concatenated with IDB at right most end and recently generated IDB is used as incomplete deciphered bit-stream for next round.
- Step 6: Go to Step 2. This process will continue till the end of the target bit-stream.
- Step 7: Finally, we concatenate  $U_B$  with incomplete deciphered bit-stream, IDB at the end and generate complete deciphering bits stream as well as also generate deciphering text.

#### 3. An Implementation

We consider a small plaintext P as "encrypt". The stream of bits, S, representing P is as follows:

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Now S is decomposed into some blocks with 16 bits length, so refer to section 2.1, L = 16. These are 0110010101101110, 0110001101110010, 0111100101110000 and 01110100 that last block is remained unchanged, say U<sub>B</sub>. In section 3.1, encryption is been discussed while section 3.2 is

used to discuss about key formation and at last, how correct decryption is been done, discussed in section 3.3.

#### 3.1 Encryption

We find out minimum and maximum valued blocks from set of decomposed block, say "min" and "max" respectively.

 $\min = 0110001101110010$ 

 $\max = 01111001011110000$ 

 $D = \max - \min = 0001010111111110$ 

EB = Required Minimum bit to represent D = 13

CB = Number of Compared Bits = 1

 $t_1$  = Number of Compressed Bits = 1

Process of encryption for each block

except unchanged block, U<sub>B</sub> is shown in table 3.1.1 **Table 3.1.1** 



Source Bit Block. Let's consider this column as A	Difference of block from D (A – D) Let's consider this column as B	Leave (L – EB) i.e. 3 bits from left most end of B Let's consider this column as T	If first CB i.e. 1 bits all are 1, leave next t <sub>1</sub> i.e. 1 bit and take next {EB - (CB+t <sub>1</sub> )} i.e. 11 bits, else take next (EB - CB) i.e. 12 bits	Bits in target block
01100101	00000001	0000111	000011111 1100	13
01100011	00000000	0000000	000000000	13
01110010	00000000	000000	0000	
01111001	00010101	1010111	110111111	12
01110000	11111110	111110	110	

So the intermediate target bit-stream is 00001111111000000000000000011011111110,

say E, length of which is (13+13+12) = 34 bits. Length of U<sub>B</sub> is 8 bits so the total length of together E and U<sub>B</sub> is 46 bits. That means 2 dummy bits i.e. 0 are required to make length of 46-bit-stream, multiple of 8. So concatenating with the sequence U<sub>B</sub>, 2 dummy 0 s and E, target bit-stream is

01110100<u>00</u>0000111111100000000000000011011 1111110. The generated equivalent plain text is "t $\Psi^{\circ} \rightarrow \blacksquare$ ".

#### 3.2 Key Generation

For this particular example, source bitstream is decomposed into some blocks, having equal length 16 bits. Refer to section 2.2, L = 16 and 4 i.e. d bits are required to represent binary form of (16-1) = 15. Key generation has been shown table 3.2.1.

<b>Table 3.2.1</b>		
<b>Replacing Code for distinct blo</b>	eks	

Segment (in MSB-to- LSB direction)	Description of the segment	Number of required bits	Significant Bits
1	Length of the	4	1111
	blocks		
2	Number of bits in	4	1000
	unchanged block		
3	Number of	3	010
	dummy bits		
4	Minimum valued	16	01100011
	block		01110010
5	Required	4	1100
	minimum bits to		
	represent (Max -		
	Min) valued		
	block		
6	Number of	4	0001
	compared bits		
7	Number of	4	0001
	compressed bits		

So for this particular example,  $5 \times 4 + 16 + 3 =$ 39 bits private key will be 111110000100110001101110010110000010001.

#### 3.3 Decryption

After receiving encrypted text, "t $\mathbf{\Psi}$ ° $\mathbf{J}$ **•**" and key following will be performed to get back original text.

Step 1: From 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, 6<sup>th</sup> and 7<sup>th</sup> segments of key, block length (say L), number unchanged bits (say N<sub>UB</sub>) and number of added dummy bits (say D<sub>0</sub>), minimum valued blocks (say "min"), required minimum bits to represent difference each block from "min" (say RB), number of compared bits (say CB) and number of compressed bits (say t<sub>1</sub>) are come to know. Here L = 16,  $N_{UB} = 0$ ,  $D_0 = 3$ , RB = 11, CB = 1,  $t_1 = 1$  and min = 0110001101110010.

Step 2: Keep  $N_{UB}$  bits from beginning of target blocks into  $U_B$  which is unchanged blocks and leave next  $D_0$  bits from target bits stream.

Here  $U_B = 01110100$ 

Then total decryption process for the target blocks,

00001111111000000000000000110111111110 is shown in table 3.3.1.

	<b>Table 3.3.1</b>			
		Decryption	n Process	
		If first CB		
		bits all are 1,		
		concatenate		
	Take	t <sub>1</sub> i.e. 1	Add B	After
	next	number of 0	with	Concaten-
	CB	and take	min,	ating with
R	(=1)	next	means	all rows of
0	bits	{ <b>EB</b> –	B + min	column C,
U		$(CB+t_1)$ i.e.		Interme-
Ν	Let's	11 bits with	Let's	diate
D	consider	A, else take	consider	Decrypted
	this	next (EB –	this	bit-stream
	column	CB) i.e. 12	column	is
	as A	bits with A	as C	generated
		Let's		
		consider this		
		column as B		
1	0	00001111	01100101	01111001
		11100	01101110	01110000
2	0	00000000	01100011	01100011
		00000	01110010	01110010
3	1	1 <u>0</u> 101111	01111001	01100101
		11110	01110000	01101110

From table 3.3.1, being concatenated with the sequence received intermediate decrypted bits stream,

#### 4. **Results**

Here we have compared BSDMB with International Data Encryption Algorithm (IDEA) to establish a comparative analytical report that is helpful to understand strength and weakness of BSDMB. A brief idea on IDEA is discussed in section on 4.1 whereas section 4.2 describes comparative reports with IDEA on the basic of different parameters.

## 4.1 International Data Encryption Algorithm (IDEA)

International Data Encryption Algorithm is a 128-bit private key cipher, which is implemented in bit level with equally decomposed 64 bit blocks of plain text depending on modular arithmetic. There are regenerated 16-bit 52 sub keys from 128 bits key based on rotational replacement and some particular rules, say k1, k2, k3 ... k52. A 64-bit block of plain text is decomposed into 4 16-bit sub blocks; say P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub> and P<sub>4</sub>. In IDEA, there are 8 rounds which have being followed same procedure. Each round takes output of previous blocks and 6 sub keys, according to the number of round, except 1<sup>st</sup> round, takes 4 sub blocks. Entire process of encryption through IDEA is shown in figure 4.1.1. After completing the total process we get a 64-bit block which is an encrypted block of that 64 bit block of plain text. Same things will be done on each and every generated blocks of plain text and finally we get encrypted text which is same in size of the plain text [7] [8].



Figure 4.1.1 Process of Encryption through IDEA

## 4.2 Comparative Report

Both the proposed BSDMB protocol (with 128-bit block size in this paper) and exiting IDEA have been implemented on a number of data files

varying types of content and sizes of a wide range, shown in table 4.2.1.

Set of Files with Size				
Sl. No.	Source File Name	<b>Original File Size</b>		
1	a.txt	14337		
2	b.txt	73710		
3	c.txt	131776		
4	Des_56.cpp	14983		
5	M.txt	48430		
6	Calc.exe	114688		
7	hh.exe	10752		
8	Win.com	18432		
9	Ansi.sys	9029		
10	Watch.sys	14592		
11	Blue.bmp	1272		
12	ZAPO.BMP	9522		

Table 4.2.1Set of Files with Size

Accordingly the observations on the following points have been made:

**1. Percentage of Compression achieved** : *To check storage efficiency after a been encrypted* 

Table 4.2.2 shows the compression between proposed technique BSDMB and IDEA on the basis of rate of compression in size. No compression in encrypted file size is accorded during encryption for IDEA. Due to the dependency on context of source file, compression is achieved for some source files and some encrypted files are remained same in size during the implementation of BSDMB. Serial numbers for table 4.2.1 and table 4.2.2 are same for corresponding files.

Table 4.2.2 Relationship between Source File Size and Encrypted File Size

CI	For BSDMB		For IDEA	
DI.	Encrypted	Rate of	Encrypted	Rate of
110.	File Size	Compression	File Size	Compression
1	14159	1.241%	14337	
2	72794	1.242%	73710	
3	130143	1.239%	131776	
4	14866	0.781%	14983	0.000%
5	47830	0.000%	48430	
6	114688	0.000%	114688	
7	10752	0.000%	10752	

8	18432	0.000%	18432
9	9028	0.011%	9029
10	14592	0.000%	14592
11	1265	0.550%	1272
12	9520	0.021%	9522

## **2. Encryption and Decryption Time\*** : *To evaluate computational overhead*

In Table 4.2.3, a comparison on basis of encryption time with their file size between BSDMB and IDEA has been shown here on the same set of files, used in Table 4.2.1.

Table 4.2.3Encryption Time for BSDMB and IDEA

Sl.	File	<b>Encryption time</b>	Encryption
No.	Size	for BSDMB	time for IDEA
1	14337	0.1098901099	2.4725274725
2	73710	0.8241758242	12.6923076923
3	131776	1.3736263736	22.5274725275
4	14983	0.1648351648	2.5824175824
5	48430	0.5494505495	8.3516483516
6	114688	1.2087912088	17.5274725275
7	10752	0.1098901099	1.6483516484
8	18432	0.2197802198	2.8021978022
9	9029	0.1098901099	1.3736263736
10	14592	0.1648351648	2.2527472527
11	1272	0.0549450549	0.2197802198
12	9522	0.1098901099	1.4835164835

A graphical representation for the table 4.2.3 is shown in figure 4.2.1 with continues line and dotted line for encryption time of BSDMB and IDEA, respectively. According to the graph, there is a tendency that encryption time for BSDMB and IDEA increases with file size. But required time for the encryption through BSDMB is much smaller than encryption time for IDEA.



Figure 4.2.1

# Relationship between Encryption Time of BSDMB and IDEA

- \*The observations were made using personal computer with specifications of 128 MB SD RAM, 1.5 GHz. processor and with Windows XP as the platform.
- 3. Pearsonian Chi-Square Value: To check the non-homogeneity of the source file and the corresponding encrypted file and also being termed as "Goodness-of-fit chi-square test", with the formula  $\lambda^2 = \Sigma \{(f_o - f_e)^2 / f_e\}$ , where  $f_e$ and  $f_o$  respectively being frequency of a character in source file and that of the same in the corresponding encrypted file

Table 5.1

**Chi-Square Value for BSDMB and IDEA** 

Sl.	Chi-Square Value	Chi-Square
No.	for BSDMB	Value for IDEA
1	2703.404583	11954.841494
2	65300.567094	61455.579243
3	118951.809896	111446.333333
4	35151.146255	33284.270177
5	43693.152096	40947.847106
6	52617929.919497	21150819.758794
7	329746.244148	229908.574337
8	750661.149455	477534.450116
9	924586.280769	14823.865385
10	246543.852664	204617.010065
11	395.302800	1334.211477
12	219756.063093	15698.555711



Figure 4.2.2 Comparison between Chi-Square value BSDMB (White Bar) and IDEA (Black Bar)

Chi-square value of BSDMB and IDEA for the set of same files which are used in table 4.2.1 with maintaining the Sl. No. for the respective files, have been compared in table 4.2.4. Among them figure 4.2.2 shows comparison of eleven files, except Calc.exe. As chi-square values of BSDMB and IDEA for Calc.exe are respectively 52617929.919497, 21150819.758794 which are very high with respect to other files, so for clear display of figure 4.2.2 comparisons on calc.exe file is not in the figure. White bar shows chi-square value of BSDMB of those eleven files, while black bar are been used for chi-square value of IDEA. That indicates chi-square value for the technique is generally higher than IDEA.

Apart form these there comparative observations; observation also on the following was made:

**Graphical Test for Frequency Distribution:** To test the degree of security of the proposed protocol against the cryptanalytic attack, where the frequency of the all 256 characters in source file and their corresponding encrypted file are compared graphically, the observation being to show whether the exists any fixed relation ship between of the a character in both source and encrypted file

To established this relationship between plain text and cipher text, figure 4.2.3 shows the distribution of the frequency (along Y axis) of the set of characters with their ASCII value (along X axis) of arbitrarily chosen a filer from table 4.2.1, ansi.sys and its encrypted file. Blue pillar represents the frequency of characters appeared in source file or plain text whereas red pillar is measured the frequency of characters in encrypted file or cipher text. From the figure 4.2.3 it is clearly shown that frequency of characters in plain text and cipher text are well distributed.



### 5. Analysis and Conclusion

Using this BSDMB private key technique, we can encrypt any size of file, as well as any kind of file, as BSDMB protocol is implemented in bit level. This protocol not only encrypts the source bitstream but the protocol is storage efficient also, which means that encrypted file size is less than or equal to the source file size, but obviously rate of compression will depend on context of file. If there is at least one 0 in the difference between maximum valued block and minimum valued block in source file, minimum 1 bit compression should be achieved. Until minimum 8 bits compression is occurred during encryption, occurrence of compression in file size, which is a byte format, is not reflected into byte, because if any achieved compression is less than 8 bits, dummy bits should be required to make total length of file, multiple of 8 bits for converting bit format to byte format.

If total range, in which all appeared blocks belong, is small, rate of compression is high, which means that rate of compression is inversely proportional to the span of appeared blocks. That is not depending on blocks size. For large block size, decryption complexity is increased. On the basis of these two logics, for more compression and more security, large blocks size is recommended. So accordingly, key size will be 5d + L + 3 where L-bit be the block length, d is the minimum required bit to present L – 1. Some key size and their corresponding block size with their encryption time for the

particular file, calc.exe which is arbitrarily chosen from table 4.2.1 are shown in table 5.1. **Table 2.2.1** 

	Key Size for different blocks				
Block Size (L)	Minimum Number bits to represent block size (d)	<b>Key size</b> 5d + L + 3	Encryption Time		
16	4	39	1.2637362637		
32	5	60	1.2087912088		
64	6	97	1.2087912088		
128	7	166	1.2087912088		
256	8	299	1.2087912088		
512	9	560	1.2087912088		
1024	10	1077	1.2087912088		
	4 4 4 4 4 4 4 4 4				

Additionally, if we use X-bit key,  $2^{X}$  number of key may be generated, from which only one option is used for correct decryption. So, complexity of key breaking increases according to increased value of X. Refer to the references' number 11, a processor, capable of doing  $10^{6}$  encryptions per millisecond, requires  $5.9 \times 10^{30}$  years to break a 168-bit key. Encryption time is not also increasing with increased key size, shown in table 5.1. So, 166-bit or more than 166-bit key is recommended for correct implementation of the technique.

For large block size, probability of rate of compression at the time of encryption is high. For bigger block size, more compression is achieved and key breaking is practically impossible. Due to that large block size is recommended for increasing complexity and getting more efficient effect. So this algorithm ensures high security during minimum overhead through network [2] [3] [5] [11].

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