# Enhancement of Security through an Efficient Substitutionbased Block Cipher of Bit-level Implementation with Possible Lossless Compression

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#### Abstract

This paper presents a substitution-based block cipher that considers a file to be encrypted as a bit-stream. The cipher implements a storage efficient algorithm through which along with encryption a reduction in size is also achieved. As encryption is done at bit label, this algorithm can be implemented on any kind of files. A tendency of increase in execution time is observed. The proposed technique is compared with the existing International Data Encryption Algorithm (IDEA) with respect to execution time and degree of nonhomogeneity. A generalized expression for the key space is formularized.

#### Key Words:

cryptography, encryption, decryption, cipher, private key, symmetric key, plain text, cryptographic modeling.

# **1. Introduction**

Cryptography is an essential tool of data security through mathematical manipulation of data with an incomprehensible format for unauthorized person. Lossless data compression ensures storage efficiency. Incorporation of size-reduction while implementing a ciphering protocol introduces a special dimension in the scope of encryption.

In this paper, a substitution-based, private-key, block cipher, termed as "Block Substitution with the Sequential Position of Sorted Distinct blocks on Frequency (BSSPSDF)" is presented, which is modeled for implementing at bit-level with decomposing equal block length. This storage-efficient, cipher BSSPSDF is generated smaller encrypted bit-stream in size than the source one, but it depends on context of the plain text. If the difference between number of distinct blocks in source bit-stream and number of all possible combinations of blocks containing that particular length is at least 2, 1-bit compression is achieved for each and every occurrence of two particular blocks in source bit-stream.

Section 2 presents the scheme followed in the encryption technique. Section 3 describes an implementation of the technique. Section 4 presents results of executing the technique on some real files. Section 5 is an analytical discussion on the technique and draws a conclusion

# 2. The Scheme

This section presents a description of the actual scheme, used during implementing BSSPSDF technique. To encrypt a source-bit-stream, we decomposed it into some blocks of equal length. Then each block is replaced with some other binary blocks. Different blocks in sourcebit-stream, that is termed as Original Code are replaced by different binary blocks, which are termed in this particular paper as Replaced Codes, but for each same block, proposed replaced binary block is same during encryption. Generation of Replaced Code for each different block, i.e. Original Code is discussed in section 2.1. Section 2.2 describes the scheme used in ciphering technique, while Section 2.3 describes the scheme used in deciphering technique and in section 2.4, formation of Key is discussed

# Replaced Code generation for source bit-streamblock.

At first, source file, means source bit stream is decomposed into blocks of equal length. Find out the distinct blocks of particular length with their sequence in original bit stream. Let us assume N be the number of distinct blocks if block length is L. So  $0 \le N \le 2^L - 1$ .

Step 1: We calculate the minimum numbers of bits for representing N, say n.  $\Rightarrow 0 \le N \le 2^{L} - 1$  and  $n \le L$ 

$$0 \le N \le 2^L - 1$$
 and  $n \le L$ 

- Step 2: For all Original Code B<sub>i</sub> ( $\forall 0 \le i \le N$  and i is an integer) and i holds position in set of all distinct blocks. B<sub>i</sub>, we check  $i < 2^{n-1}$  or not and assume Replaced Code, RC = NULL.  $V = 2^{n-1}$ ,  $P = V \div 2$ , Diff = 0 Step 3: If i < V, we put 0 at the right most position of RC
- Step 3: If i < V, we put 0 at the right most position of RC and then concatenate (n-1) bits representation of (i – Diff) with recently generated Replaced Code

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at right end and it is Replaced code, RC for  $B_{\rm i},$  the Original Code of that blocks. Stop the processing.

Else (means  $i \ge 2^{n-1}$ )

we put 1 at the right most position of RC.

End if

Step 4: If V + P > N We calculate required minimum number bit for representing (N – V), say C bits. Then concatenate C bits representation of binary form of (i – V), with recently generated incomplete Replaced Code, RC at right most place.

Else (means  $V + P \le N$ ) Diff = VV = V + P

 $P = P \div 2$ n = n - 1 Go to Step 3

End if

Step 5: Like this way, set of Replaced Code of all distinct blocks, occurred in source-bits-stream is formed.

If  $N < (2^{L} - 2)$ , there are at least 2 blocks, of which length of Replaced Code is less than length of source block (i.e. L) [9].

#### The scheme for ciphering technique

At first, source file is convert into binary form i.e. source bit stream which is decomposed into blocks of equal length; say L bits where L is an integer and  $L \ge 2$ . It may be happened that after decomposition of total source-bit-stream into some L bits blocks, a blocks, less than L bits is left at last, say  $U_B$  (=> length of  $U_B < L$ ) which is totally unchanged during encryption.

- Step 1: We are finding out all distinct bit-stream-blocks of L bits length appeared in source bit stream with their frequency of appearing. Say number of distinct block is N, So  $0 \le N \le 2^L$ -1.
- Step 2: We sort the distinct source-bit-stream blocks as ascending order with their frequency of appearing and keep set of distinct blocks with recently arranged order.
- Step 3: We are generating Replaced Code, discussed in section 2.1. for each distinct block which are already kept into key.
- Step 5: Replace source bit stream with corresponding its Replaced Code. Then generate an intermediate cipher bit stream.
- Step 6: Calculate required numbers of bits, say  $D_0$  for which after concatenation of  $D_0$  dummy bits with

intermediate cipher bit stream and unchanged block i.e.  $U_B$ , its length will be multiple of 8.

Step 7: Finally to generate cipher bit stream concatenate maintaining following sequence:  $U_B$ ,  $D_0$  numbers of 0 (ZERO) as dummy bits and intermediate cipher bits stream. Accordingly from cipher bit stream, cipher text will be generated.

## The scheme for deciphering technique

After receiving the target block and key, receiver comes to know information for each block, which was sending. After receiving the required information, the decryption authority performs the task of decryption.

From key, receiver comes to know source block length, say L, unchanged block length, say  $N_{UB}$ , number of dummy 0, say  $D_0$  and number of distinct blocks, appeared in source bit stream, say N and obviously total set of distinct blocks in source bit stream with their sequence.

So  $0 \le N \le 2^L - 1$ .

Step 1: Calculate minimum number of bits, required to represent N, say n.

 $\Rightarrow 0 \le N \le 2^L - 1 \text{ and } n \le L.$ 

Step 2: Calculate two integer C and P using following way:

- Step 3: Convert binary form of cipher text and get target bits stream. Take  $N_{UB}$  bit from beginning of encrypted bits stream, say  $U_B$ . Leave next  $D_0$  bits.
- Step 4: Take next C bits stream from target bit stream.
- Step 5: If there is at least one 0 (ZERO) in those C bits stream then take next (n - C) bits and append at last of those C bits steam, it is treated as K, means K is bit stream block. Else (means all C bits are 1 or C = 0)

Take P next bits and append at last of those C bits steam, it is treated as K, means K is bit a stream block.

- Step 6: Replace the Replaced Code K with Original Code, discussed into section 2.1.
- Step 7: Take next C bit unprocessed blocks from target bit stream. Reaching end of the target bit stream exit from this process and getting incomplete deciphering bit stream, otherwise go to Step 4.
- Step 6: Finally, concatenate  $U_B$  with incomplete deciphering bit stream at end and generate complete deciphering bits stream as well as also generate deciphering text.

Segment	Size	Description	
1 st	d	Binary form of $L - 1$ with d bits representation.	
2nd	L	L bits binary form of the number of distinct blocks appeared in source-bit- stream counting starting from 0.	
3rd	d	d bits binary form of number of unprocessed bits	
4th	3	d bits binary form of number of dummy 0 (ZERO) to be added for making total encrypted string length as multiple of 8.	
5th	$L\times 2^L$	All distinct blocks with their proper sequence and length, i.e. L	
Total Size of Key: $2d + (2^{L} + 1) \times L + 3$			

Picture 2.4.1 Key Structure

## **Key generation**

For correct decryption for cipher text, correct Key is essential. For this algorithm key contents 5 segments.  $1^{st}$  segment denotes length of the blocks, while  $2^{nd}$  segment contents number of distinct blocks appeared in source bits stream.  $3^{rd}$  segment holds number of unchanged bits during encryption. How many dummy bits (i.e. 0) are been added to make length of encrypted bit stream as multiple of 8, is kept in  $4^{th}$  segment and last segment, means  $5^{th}$  segment holds set of all distinct bits

blocks with their proper length and sequence, occurred in source bits stream.

If L bit blocks is taken for encrypting source bit stream. Find out an integer; say d for which  $2^{d-1} < L \le 2^d - 1$ . Key structure is shown in figure 2.4.1.

# 3. An Implementation

Now S is decomposed into some block with 4 bits length. These are 0100, 0101, 0110, 1110, 0110, 0011, 0111, 0010, 0111, 1001, 0111, 0000, 0111 and 0100. Section 3.1 shows generation of Replaced Code of decomposed blocks. In section 3.2, encryption is been discussed while section 3.3 is used to discuss about key formation and at last, how correct decryption is been done, discussed in section 3.4.

## 3.1 Generation of Replaced Code

There are 9 distinct blocks in set of all decomposed blocks. Replaced Code for each distinct block is shown in table 3.1.1. by using the algorithm, discussed in section 2.1.

Serial No. (Counting starting	Distinct Block in sorted ordered	Frequency of the distinct	Replaced Code
with 0)	on their frequency	blocks	
0	0101	1	0000
1	1110	1	0001
2	0011	1	0010
3	0010	1	0011
4	1001	1	0100
5	0000	1	0101
6	0100	2	0110
7	0110	2	0111
8	0111	4	1

Table 3.1.1Replaced Code for distinct blocks

#### **3.2 Encryption**

For the encryption Replaced Code, is very essential. Total encryption process has been shown in table 3.2.1.

<b>Encryption Process</b>				
Source Bit Block	Encrypted bit Block by Replaced Code	Incomplete Encrypted bit Stream		
0100	0110			
0101	0000			
0110	0111			
1110	0001			
0110	0111	01100000		
0011	0010	01110001		
0111	1	01110010		
0010	0011	10011101		
0111	1	00101011		
1001	0100	0110		
0111	1			
0000	0101			
0111	1			
0100	0110			

Table 3.2.1

## 3.3 Key Generation

For this particular example, source bit stream is decomposed into some blocks, having equal length i.e. 4 bits. So 3 bits are required to represent binary form of 4. Key generation is been shown table 3.3.1 As there 9 distinct 4 bits blocks, but for this example  $5^{\text{th}}$  segment contains  $4 \times 2^4 = 64$ , so after  $4 \times 9 = 36$  bits, add 64 - 36 = 28 numbers of 0 (ZERO) as 28 bits.

Table 3.3.1Key Formation of the 6-bit block				
Segment	Description	n of the 6- Number of required bits	Significant Bits	
1 <sup>st</sup>	Length of the blocks – 1	3	100	
2 <sup>nd</sup>	Number of distinct blocks	4	1000 (counting starting from 0)	
3 <sup>rd</sup>	Number of unchanged blocks	3	000	
$4^{th}$	Numbers of dummy bits	3	100	
5 <sup>th</sup>	Set of all distinct blocks	$4 \times 2^4 = 64$	0101111001110 0101001000001 0001100011	

## **3.4 Decryption**

After receiving encrypted text,  $\mathbf{A} \cdot \mathbf{\hat{j}} = \mathbf{\hat{j}} \mathbf{\hat{j}} \mathbf{\hat{j}} \mathbf{\hat{j}}$  and key which is very essential for decryption such that original text will back.

- Step 1: From 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> segment of key, block length (say L), number of distinct blocks in target bits stream (say N), number unchanged bits (say  $N_{UB}$ ) and number of added dummy bits (say D<sub>0</sub>) are come to know. Here L = 4, N = 9, N<sub>UB</sub> = 0, D<sub>0</sub> = 4.
- Step 2: From 5<sup>th</sup> segment of key, first N numbers of L bits blocks are taken to generate Replaced Code table which same as table 3.1.1.
- Step 3: Using step 2 of decryption process, discussed in section 2.3, calculate value of C and P. Here C = 1 and P = 0
- Step 4: Keep  $N_{UB}$  bits from beginning of target blocks into  $U_B$  which is unchanged blocks and leave next  $D_0$  bits from target bits stream. Here  $U_B = NULL$

	<b>Decryption Process</b>						
R O U N D	Take next C ( =1) bits	If all C bits are 1, take next P (=0) bits else next L-C (4-1=3) bits.	Replaced Code (Adding previous two columns)	Distinct Blocks code from table 3.1.1	Decrypted bits stream		
1	0	110	0110	0100			
2	0	000	0000	0101	0100		
3	0	111	0111	0110	0101 0110		
4	0	001	0001	1110	1110		
5	0	111	0111	0110	0110		
6	0	010	0010	0011	0011		
7	1		1	0111	0111		
8	0	011	0011	0010	0010		
9	1		1	0111	0111		
10	0	100	0100	1001	1001		
11	1		1	0111	0111 0000		
12	0	101	0101	0000	0111		
13	1		1	0111	0100		
14	0	110	0110	0100			

**Table 3.4.1** 

From table 3.4.1, received decrypted bits stream, 01000101011011100110001101

110010011110010111000001110100 is same as source bits stream so obviously decrypted text "Encrypt" is same as plane text.

# 4. Results

Here we have compared BSSPSDF with International Data Encryption Algorithm (IDEA) to establish a comparative analytical report that is helpful to understand strength and weakness of BSSPSDF. A brief idea on IDEA is discussed in section on 4.1 whereas section 4.2 describes comparative reports with IDEA on the basic of different parameters.

# 4.1 International Data Encryption Algorithm (IDEA)

International Data Encryption Algorithm is a 128-bit private key cipher, which is implemented in bit level with equally decomposed 64 bit blocks of plain text depending on modular arithmetic. There are regenerated 16-bit 52 sub keys from 128 bits key based on rotational replacement and some particular rules, say  $k_1, k_2, k_3 \dots k_{52}$ . A 64-bit block of plain text is decomposed into 4 16-bit sub blocks; say P1, P2, P3 and P4. In IDEA, there are 8

rounds which have being followed same procedure. Each round takes output of previous blocks and 6 sub keys, according to the number of round, except 1st round, takes 4 sub blocks. Entire process of encryption through IDEA is shown in figure 4.1.1. After completing the total process we get a 64-bit block which is an encrypted block of that 64 bit block of plain text. Same things will be done on each and every generated blocks of plain text and finally we get encrypted text which is same in size of the plain text [7] [8].

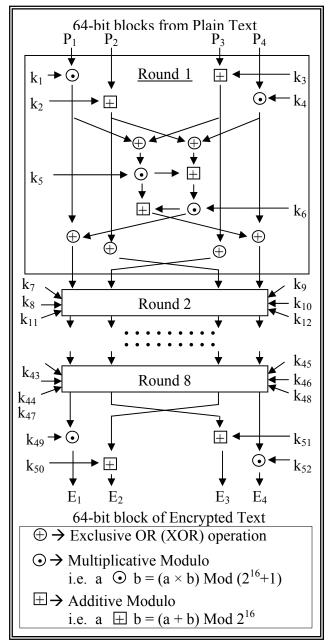


Figure 4.1.1 **Process of Encryption through IDEA** 

#### **4.2 Comparative Report**

Both the proposed BSSPSDF protocol (with 6-bit block size in this paper) and exiting IDEA have been implemented on a number of data files varying types of content and sizes of a wide range, shown in table 4.2.1.

Table 4.2.1Set of Files with Size

Sl. No.	Source File Name	<b>Original File Size</b>
1	a.txt	14337
2	b.txt	73710
3	c.txt	131776
4	Des_56.cpp	14983
5	M.txt	48430
6	Calc.exe	114688
7	hh.exe	10752
8	Win.com	18432
9	Ansi.sys	9029
10	Watch.sys	14592
11	Blue.bmp	1272
12	ZAPO.BMP	9522

Accordingly the observations on the following points have been made:

## 1. Compression achieved in Percentage:

To prove, this technique is performed as encryption technique as well as compressed original file in size, table 4.2.2 shows the compression between proposed technique BSSPSDF and IDEA on the basis of rate of compression in size. No compression in encrypted file size is accorded during encryption for IDEA. Due to the dependency on context of source file, compression is achieved for some source files and some encrypted files are remained same in size during the implementation of BSSPSDF. Serial numbers for table 4.2.1 and table 4.2.2 are same for corresponding files.

Table 4.2.2Relationship between Source and Encrypted File

Size				
SI.	For BSSPSDF		For IDEA	
No.	Encrypted	Rate of	Encrypted	Rate of
140.	File Size	Compression	File Size	Compression
1	11009	23.214%	14337	
2	55280	25.004%	73710	
3	102489	22.225%	131776	
4	13368	10.781%	14983	
5	36754	24.108%	48430	
6	114688	0.000%	114688	0.000%
7	10752	0.000%	10752	0.000%
8	18432	0.000%	18432	
9	8306	8.011%	9029	
10	14592	0.000%	14592	
11	1201	5.550%	1272	
12	9149	3.9021%	9522	

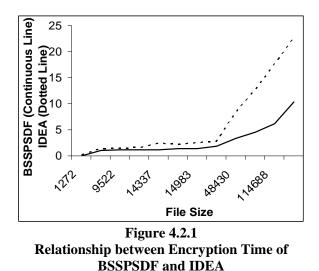
## 2. Encryption and Decryption Time\* :

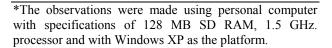
In Table 4.2.3, a comparison on basis of encryption time with their file size between BSSPSDF and IDEA has been shown here on the same set of files, used in Table 4.2.1 for evaluating the computational overhead.

**Table 4.2.3** 

Encryption Time for BSSPSDF and IDEA				
Sl.	File	<b>Encryption time</b>	Encryption	
No.	Size	for BSSPSDF	time for IDEA	
1	14337	1.10989011	2.4725274725	
2	73710	4.50149011	12.6923076923	
3	131776	10.3736264	22.5274725275	
4	14983	1.39989011	2.5824175824	
5	48430	3.39989011	8.3516483516	
6	114688	6.18468112	17.5274725275	
7	10752	1.10989011	1.6483516484	
8	18432	1.89989011	2.8021978022	
9	9029	1.00890115	1.3736263736	
10	14592	1.39989011	2.2527472527	
11	1272	0.05494505	0.2197802198	
12	9522	1.10989011	1.4835164835	

A graphical representation for the table 4.2.3 is shown in figure 4.2.1 with continues line and dotted line for encryption time of BSSPSDF and IDEA, respectively. According to the graph, there is a tendency that encryption time for BSSPSDF and IDEA increases with file size. But required time for the encryption through BSSPSDF is much smaller than encryption time for IDEA.

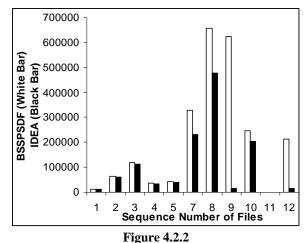




#### **3.** Pearsonian Chi-Square Value:

We check the non-homogeneity of the source file and the corresponding encrypted file through the "Pearsonian Chi-Square Value", also being termed as "Goodness-of-fit chi-square test", with the formula  $\lambda^2 = \Sigma$ { $(f_o - f_e)^2 / f_e$ }, where  $f_e$  and  $f_o$  respectively being frequency of a character in source file and that of the same in the corresponding encrypted file

Table 5.1 Chi-Square Value for BSSPSDF and IDEA				
Sl.	Chi-Square Value	Chi-Square		
No.	for BSSPSDF	Value for IDEA		
1	12703.404583	11954.841494		
2	65300.567094	61455.579243		
3	118001.859896	111446.333333		
4	35156.146845	33284.270177		
5	43600.152096	40947.847106		
6	42017959.919497	21150819.758794		
7	328456.244148	229908.574337		
8	658661.149455	477534.450116		
9	624586.280769	14823.865385		
10	246783.852664	204617.010065		
11	1395.301800	1334.211477		
12	214286.063093	15698.555711		



Comparison between Chi-Square value BSSPSDF (White Bar) and IDEA (Black Bar)

Chi-square value of BSSPSDF and IDEA for the set of same files which are used in table 4.2.1 with maintaining the Sl. No. for the respective files, have been compared in table 4.2.4. Among them figure 4.2.2 shows comparison of eleven files, except Calc.exe. As chi-square values of BSSPSDF and IDEA for Calc.exe are respectively 42017959.919497, 21150819.758794 which are very high with respect to other files, so for clear display of figure

4.2.2 comparisons on calc.exe file is not in the figure. White bar shows chi-square value of BSSPSDF of those eleven files, while black bar are been used for chi-square value of IDEA. That indicates chi-square value for the technique is generally higher than IDEA.

Apart form these there comparative observations; observation also on the following was made:

#### **Graphical Test for Frequency Distribution :**

We check the degree of security of the proposed protocol against the cryptanalytic attack using frequency distribution, where the frequency of the all 256 characters in source file and their corresponding encrypted file are compared graphically and we want to observe whether the exists any fixed relation ship between of the a character in both source and encrypted file.

To established this relationship between plain text and cipher text, figure 4.2.3 shows the distribution of the frequency (along Y axis) of the set of characters with their ASCII value (along X axis) of arbitrarily chosen a filer from table 4.2.1, ansi.sys and its encrypted file. Blue pillar represents the frequency of characters appeared in source file or plain text whereas red pillar is measured the frequency of characters in encrypted file or cipher text. From the figure 4.2.3 it is clearly shown that frequency of characters in plain text and cipher text are well distributed.

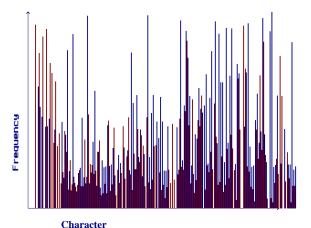


Figure 4.2.3 Frequency Distribution of Characters in "ansi.sys" and Corresponding Encrypted File

## 5. Analysis and Conclusion

Using this BSSPSDF private key technique, we can encrypt any size of file, as well as any kind of file, as BSSPSDF protocol is implemented in bit-level. This protocol not only encrypts the source bit-stream but the protocol is storage efficient also. Obviously the rate of compression will depend on the content of file. If number of distinct blocks appeared in source file is at least 2 less than number of all possible combinations of blocks, with that particular block size, there are at least 2 blocks for which compression will occur for 1 bit. Necessity of insertion of a few dummy bits to make the target file of size as the multiple of 8 bits makes the practical rate of compression as lesser than the rate of compression to be achieved theoretically.

Encryption with compression can also be achieved without sorting the distinct appeared blocks in plaintext with their frequency. But in an attempt to increase the rate of compression during encryption without hampering the level of security, we sort the distinct appeared blocks with their frequency in ascending order. There is a probability of having lesser number of bits in replaced codes for those original codes, which appear at the bottom of the sequence of the set of distinct appeared blocks from the plaintext. So for sorting in ascending order of distinct blocks with frequency of appearing, more frequently appeared blocks come in bottom of the sequence. Accordingly, in encrypted text more original blocks are replaced by the corresponding Replaced Codes which contain lesser bits than respective Original Codes. Obviously the rate of compression during encryption will be higher.

If difference of number of all possible combinations of blocks of particular block-size and number of distinct blocks occurred in source bit- stream is very high, it will result in a higher rate of compression during encryption. For large block size, probability of getting that difference is also very high. So compression during encryption is highly probable. Accordingly, it requires a larger key space. A set of sizes for the key with the respective block sizes is shown in table 5.1.

	Key Size for different blocks					
	Minimum Number bits to represent block size ( d )		$\begin{array}{c} \textbf{Key size} \\ 2d + (2^{L} + 1) \times \\ L + 3 \end{array}$			
4	3	16	77			
6	3	64	399			
8	4	256	2067			

Table 5.1

Additionally, if we use X-bit key,  $2^{X}$  number of possible keys may be generated, from which only one option is used for correct decryption. So, complexity of key breaking increases with increasing value of X. A processor, capable of doing  $10^{6}$  encryptions per millisecond, requires  $5.9 \times 10^{30}$  years to break a 168-bit key. Encryption time is not also increasing with increased key size, shown in table 5.1. So, 399-bit or more than

399-bit key is recommended for correct implementation of the technique [11].

For large block size, probability of rate of compression at the time of encryption is high. For bigger block size, more compression is achieved and key breaking is practically impossible. Due to that large block size is recommended for increasing complexity and getting more efficient effect. So this algorithm ensures high security during minimum overhead through network [2] [3] [5] [11].

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