Study of MA protection based on Homomorphism Encryption and Time Checking Technology

Jiehong Wu¹, Po Zhang¹ and Bin Wang²

Engineering Training Center, Shenyang Aerospace University, Shenyang, China
College of Engineering and Computer Science, Wright State University, Dayton, OH, USA

Summary
Mobile agents (MA) are autonomous software entities that are able to migrate across heterogeneous network execution environments. Mobility and autonomy compensate the deficiencies of distributed technology pretty well. But the security issues with mobile agents have not been solved and are becoming obstacles for the application of mobile agents. Homomorphism encryption is a technique in which the encrypted mobile codes can be executed directly on different platforms without decryption. A protection scheme of mobile agent (AMHCFES) is presented in this paper, which combine protect method of homomorphism encryption and composite function technology. The correctness and security proof of AMHCFES protection scheme are given in this paper. Experiments results show: more executing time are saved compare with other encryption methods and malicious hosts can be detected effectively using this scheme.

Key words: Mobile agent; homomorphism; composite function; active protection.

1. Introduction
The original idea of moving cryptography comes from calculating encrypted mobile agents directly, but as the homomorphism encryption scheme which supporting the idea of moving cryptography can’t be found, so moving cryptography can’t be used in practice[1-5]. This paper gives a practical scheme to realize the ideas of moving cryptography. This is a compound method, organized by composite function and homomorphism encryption scheme. Both codes and data can be encrypted using this method, and the encrypted program can be executed directly without decryption. This method is an extension of moving cryptography put forward by Sander and Tschudin, which preserve many advantages and get rid of many drawbacks of original cryptography[6-9].

2. Theory Related
The scheme put forward in this paper is based on theory of three address code, homomorphism encryption scheme (HES) and composite function(FnC).

2.1. Three Address Code
Most original programs will be translated into executing objective codes using compiler. There are several phases before creating objective codes. Explicit middle forms will be created after grammatical analysis and semantic analysis, three address codes is one of the middle forms[10]. Three address codes are description of a series of strings, e.g. x:=y op z here, x, y, z are names of constants or variables, op is a random operator. Usually, three addresses will be included in three address codes, two for operands, one for result. So, original expression may changed into following expressions:
\[
\begin{align*}
t1 & : = y \times z \\
t2 & : = x + t1
\end{align*}
\]
t1 and t2 are temporary variables created by compiler

2.2. Addition-multiplication homomorphism
Addition -multiplication homomorphism(AMH) is a subset of secret homomorphism. It is defined by Sander and Tschudin as following forms: Suppose R and S make a ring, then there is a encryption function \( E : R \rightarrow S \).

(a) Addition homomorphism means there is a valid algorithm PLUS to calculate \( E(x+y) \) according to \( E(x) \) and \( E(y) \), but don’t need to know the concrete size of x and y.
(b) Multiplication homomorphism means there is a valid algorithm MULT to calculate \( E(xy) \) according to \( E(x) \) and \( E(y) \), but don’t need to know the concrete size of x and y. Addition -homomorphism and multiplication homomorphism keep back addition and multiplication separately[11-15], both secrecy homomorphism and addition-multiplication homomorphism may guarantee the security of arithmetic operation on encrypted data, and needn’t to decrypt the data.
2.3. Composite Function

Composite function is defined as follows: it is consisted of output of \( h(x) \) and input of \( g(x) \), and shown as \( f(x) = g \cdot h \) or \( f(x) = g(h(x)) \) in math, \( h(x) \) is the hidden original function. The agent host which owns function must choose a conversion matrix \( g(x) \) to create a composite function \( f(x) \). Compare \( f(x) \) with encrypted function \( h(x) \), \( f(x) \) is a different function. So, security and integrity of data get guarantee[16-18]. Because the result of composite function \( f(x) \) is encrypted, malicious host don’t know the result of function. The owner of function(that is the owner of mobile agent) gets the encrypted result through function \( g(x) \). Figure 1 is as follows.

Alice is the owner of agent and have function \( h(x) \), she wants to calculate the input \( x \) of Bob, but she won’t want expose herself function, so she choose a function \( g(x) \), and create a function \( f(x) \), then send it to Bob. Bob calculates result through \( f(x) \) function using his input \( x \), and send result to Alice. Bob can’t calculate function \( h(x) \), because what he can see is just \( f(x) \). Only Alice can get the real result of \( h(x) \), through adding \( f(x) \) into inverse function, that is \( h(x) = g^{-1}(f(x)) \).

3. Addition Multiplication Homomorphism and Composite Function Encryption Scheme (AMHCFES)

First, data and state information of three address codes will be encrypted in this scheme, then three address codes operating code statements will be encrypted using composite function technology. Solve the operating code dependence problem aroused by composite function technology.

At first, original three address codes will be got from compiler in this scheme, and sensitive data and state information of mobile agents will be encrypted using AMH, then three address codes operating code will be encrypted using composite function technology after first encryption. Double encryption problems of operands and operating code will encounter during the first and second encryption, that will arouse the incorrect encryption of mobile agent. So AMHCFES will find all operands and operating code statements which have been double encrypted, and take away such statements. Double encryption problems will be solved to every encryption process. Encrypted three address codes will be created in AMHCFES, this codes execute the same task as original three address codes and get the same effect. But encrypted three address codes are hard for malicious host to read and modify mobile agents’ code, data and state information.

3.1. AMHCFES Idea

The process description of encryption and decryption is given in Fig.2. When encrypting, AMH is used to encrypt data, a simple function, that is \( g(x) = x^r \) is used to encrypt operating codes. Then the encrypted mobile agent is sent to other hosts in network directly and results are returned to the original host. When decrypting, the reverse function \( g^{-1}(x) = \sqrt[n]{x} - 1 \) is used first, then AMH scheme is used to get the real return results.

3.2. AMHCFES Algorithm

A great number \( n \) is used in the algorithm, which makes \( n = p \times q \), \( p, q \) are prime numbers in this expression. Set \( Z_r = \{ x \mid x \leq p \} \) as original plaintext information set, and set \( Z_n = \{ x \mid x < n \} \) as ciphertext information set, \( Q_p = \{ a \mid a \not\in Z_p \} \) is the clue set of encryption. Addition and Multiplication operating type are defined on \( Z_p \). The encryption and decryption algorithms are as follows:

1. Encryption algorithm: To given \( x \in Z_p \) choosing a random \( a \) in \( Q_p \), and making \( x = a \mod p \). Encrypted result is calculated as \( y = Ep(x) = a \mod n \).(This is also can be done by choosing a random \( r \) and creating a expression \( a = x + rp \).)
(2) Decryption algorithm: To given \( y = E_p(x) \in \mathbb{Z}_n \), using cryptographic key \( p \) to recover original value \( x = D_p(y) = y \mod p \).

A plain information \( x \) can be encrypted into more kinds of ciphertext in this cryptosystem. So, although

\[
(E_1(x)) \neq (E_2(x)) \text{ but } D(E_1(x)) = D(E_2(x)).
\]

3.2.1. The Correctness Proof of Algorithm

Here, theorem 3.1 is given to show the correctness of algorithm, and the proof process will be given.

**Theorem 3.1:** To all \( x \in \mathbb{Z}_p \), existing \( D_p(E_p(x)) = x \).

**Proof:** Let \( y = E_p(x) \) and random \( a \) is used to encrypt information, exists

\[
a \mod n = y \quad (3.1)
\]

Then divide \( n \) by \( p \), equality (3.1) meaning

\[
y \mod p = (a \mod n) \mod p = x \quad (3.2)
\]

Done.

The proof of Algorithm AMHCFES’s addition and multiplication properties which based on mod \( n \) is as follows:

**Theorem 3.2:** To all \( s \) and \( t \) in \( \mathbb{Z}_p \), existing \( D(E(s)t) = D(E(st)) \).

**Proof:** Let’s calculate \( E(s) \) and \( E(t) \) first.

1. \( E(s) \): In order to encrypt \( s \), let’s choose a value \( 1 \) \( a \), make \( s = 1 \) \( a \mod p \), that is obtain the expression

\[
a = k_1p + s, \quad \text{as} \quad y_1 = a_1 \mod n, \text{so} \quad a_1 = k_2n + y_1\text{, and then get the expression} \quad k_1p + s = k_2n + y_1.
\]

2. \( E(t) \): In order to encrypt \( t \), let’s choose a value \( 2 \) \( a \), make \( t = 2 \) \( a \mod p \), that is obtain the expression

\[
a = k_1p + s = (k_1 - k_2q)p + s.
\]

As \( E(s) \neq E(t) \), get

\[
y_1t = (k_1 - k_2q)p + ts
\]

Obtaining the equality through encryption:

\[
D(E(s)t) = D(y_1t) = y_1t \mod p = st \quad (3.4)
\]

(2) \( E(st) \): In order to encrypt \( st \), let’s choose a value \( a_2 \), make \( st = a_2 \mod p \), that is \( a_2 = k_3p + st \), so \( st \) is encrypted as \( y_2 = a_2 \mod n \), that is \( a_2 = k_4n + y_2 \), Obtaining \( y_2 \) through calculation:

\[
y_2 = (k_3 - k_4q)p + st
\]

Obtaining equality through decryption:

\[
D(E(st)) = D(y_2) = y_2 \mod p = st \quad (3.5)
\]

(3) \( D(E(s)t) = D(E(t)) \): Obtaining the results from equality (4) and (5):

\[
y_1t \mod p = y_2 \mod p = st
\]

Which means, existing \( D(E(s)t) = D(E(t)) \) based on mod \( p \).

Done.

3.2.2. Examples of Algorithm AMHCFES

Any input random \( t \) can be encrypted automatically using this algorithm[19]. The auto encryption property of algorithm AMHCFES is shown by following example.

E.g. supposing \( p = 101, q = 71 \), then \( n = pq = 7171 \). For the same reason, supposing host of mobile agent provides \( E(1) = 203 \). Malicious host hope the input \( v \) number 8 encrypted, then let the encrypted number 8 multiply \( E(1) \), and obtain ciphertext, that is \( E(8) = 1624 \). In order to test the equality, choosing \( A = 15966 \), then \( 15966 \mod 7171 = 1624 \).

Attention: As \( A \in \mathbb{Q}_{n^*} = \{ A \in \mathbb{Q}_n \times (A \equiv n) \} \), then 1624 mod 101 = 8.

3.3 Verification of AMHCFES Security

This scheme is decrypted by calculating \( x = y \mod p \), and the security of this algorithm may be tested by arguments on safety[20-21].

Ciphertext Attack: as \( y \in \mathbb{Z}_q \), if cryptanalysts want to find number \( A \in \mathbb{Q}_n \), they don’t need to get \( p \), but they need \( p \) to calculate \( a \mod n = x \). So, it is difficult for cryptanalysts to find \( p \) in module \( n \), the same as factoring to \( n \), if they know cipher only. So it is hard to find initial values only knowing cipher.

Plaintext Attack: if cryptanalysts know a pair of plaintext-cipher \((x, y)\), then they create a data set of \( t \), that is \( A \in \mathbb{Q}_n \), \( i = 1, \cdots, t \), so \( Ai = y \mod n \). To every \( i \), there is \( Ai = x \mod p \), so \( p \mid (Ai - x) \). But it is hard to let such thing happens.

Integrity Attack: Since module \( p \) is needed by all to execute decryption, any open data such as \( x < p \) can be used to decrypt data. So malicious host may choose a value to replace any encrypted data[22-24]. But such choice is blind as module \( p \) isn’t known. It is hard to find initial values.
4. Time checking method of detecting malicious node

In this paper, experiment environment is Internet Data Center (IDC) network management system (NMS). The main function of IDCNMS is: according to the size of management domain to partition network, a subnet management station (SNMS) is designated in every sub management domain (SMD), and a static management agent is run on it. Management domain with 48 nodes may show the performance of network management system better, management domain with 10 nodes is the least critical value, on the contrary, 80 nodes is the largest value.

4.1 Time Checking Method

1. SNMS and each node need to do such tasks[25]:
   (1) firstly, the start work that SNMS needs to do is:
       (a). Making reference time which referred to by all nodes in subnet;
       (b). Deciding a time tolerance $\xi$ according to the security level of network management system;
       (c). Generating task agent, and three address codes operands will be encrypted using addition-multiplication homomorphism encryption scheme, three address codes operating code statements will be encrypted using composite function technology subsequently, then sending the task agent to the first node.

   (2) Each node in the itinerary receives agent and executes task as follows:
       (a). Host saves the arriving time $T_{i-arr}$ of agent;
       (b). Host executes agent code;
       (c). Host saves the leaving time $T_{i-leave}$ of agent;
       (d). Host sends agent to the following node in the itinerary, repeating the same tasks described above, until the last node sends all results and code to the SNMS.

   (3) The SNMS does such tasks:
       (a). It receives the task agent and saves the arriving time $T_{0-arr}$;
       (b). It decrypts the task agent and verify the correctness of results.

2. The correctness of results are verified by three time checking inequality, which used to judge the security of MA in the itinerary.

   (1) First time checking inequality:
       \[ T_{i-leave} - T_{i-arr} + T_{i-send} \leq T_{i-exe} + \xi \]  
       (4.1)
       It shows: a host is unreliable if its real execution time exceeds the estimate time by more than the tolerance. All reliable hosts must fulfill this inequality. If the inequality is not accomplished, the host is unreliable.

   (2) Second time checking:
       \[ T_{i+1-arr} \geq T_{i-leave} + T_{i-send} \]  
       (4.2)
       The departure time of a host cannot be greater than the arrival time of next host. All reliable hosts must fulfill the inequality. If the inequality is not accomplished, both hosts are unreliable, that is, we cannot make sure what the lying host is.

   (3) Third time checking inequality:
       \[ T_{i+1-arr} - T_{i-leave} - T_{i-send} - T_{i-tran-i+1} \leq \xi \]  
       (4.3)
       This inequality is relevant with the transmission delay. If it is not accomplished, both hosts are unreliable. According to the results of three inequality, make sure which host is reliable. The SNMS may discard the results of unreliable hosts, or sending the task agent again and taking out all the unreliable hosts from the itinerary.

4.2 Comparison of executing results

When the size of MA is 6k bytes, table 1 is the running results of using data obfuscation to MA, and table 2 is the running results of using AMHCFES to MA.

<table>
<thead>
<tr>
<th>Node</th>
<th>Arriving Time(s)</th>
<th>Leaving Time(s)</th>
<th>Node</th>
<th>Arriving Time(s)</th>
<th>Leaving Time(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>SNMS</td>
<td>7</td>
<td>7.00035</td>
<td>SNMS</td>
<td>7</td>
<td>7.00035</td>
</tr>
<tr>
<td>1</td>
<td>7.197</td>
<td>7.2</td>
<td>1</td>
<td>7.165</td>
<td>7.17005</td>
</tr>
<tr>
<td>2</td>
<td>7.367</td>
<td>7.37005</td>
<td>2</td>
<td>7.23805</td>
<td>7.24115</td>
</tr>
<tr>
<td>3</td>
<td>7.53815</td>
<td>7.54125</td>
<td>3</td>
<td>7.31045</td>
<td>7.3138</td>
</tr>
<tr>
<td>4</td>
<td>7.71045</td>
<td>7.7136</td>
<td>4</td>
<td>7.3739</td>
<td>7.3871</td>
</tr>
<tr>
<td>5</td>
<td>7.8839</td>
<td>7.8871</td>
<td>5</td>
<td>15.32715</td>
<td>15.33225</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td>43</td>
<td>15.54545</td>
<td>15.5506</td>
</tr>
<tr>
<td>44</td>
<td>15.7649</td>
<td>15.7701</td>
<td>45</td>
<td>15.9855</td>
<td>15.99075</td>
</tr>
<tr>
<td>48</td>
<td>16.6465</td>
<td></td>
<td>SNMS</td>
<td>11.5265</td>
<td></td>
</tr>
</tbody>
</table>

From the results data above, we can see executing time of table 2 is faster than that of table 1, and 5.12s is saved,
which shows the better performance of AMHCFES.

5 Conclusion

This scheme provides a new method to encrypt information without any secret key. MA encrypted by AMHCFES can execute tasks on other hosts of network without decryption, thus saves executing time, and it is effective to defend attacks of malicious hosts.

51. Shortcoming

There are some restrictions and assumptions in this scheme, which restrict application scope of the scheme. Assumption 1: This scheme is used for Integer since AMH is based on loop theory. Assumption 2: Control structure of MA codes can not be encrypted by composite function, because such operators are included in control structure, e.g. logical expression with other type operators in if statements, other operators here are: logical operator, Boolean operator, assignment operator, etc.

52. Improvement

Further study is needed to improve scheme, the work will be done in future is as follows:
Data set handled in this scheme is integer because of loop theory assumption. In order to further expand application scope of MA protection, researching how to expand data set to other data types is the study focus afterwards.
In MA encryption algorithm, type of function call are limited to some basic input output statements, so valid calling method of user defined function and system function will be studied.

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References


**Jiehong Wu** received Ph.D. in computer architecture from Northeast University in 2008. She has been working in Shenyang Aerospace University, associate professor. Her main research interests include MA security, and computer network security, image analysis, dynamic spectrum access protocol and algorithm.