

Cloud Network Design and Requirements for the Virtualization System for IoT Networks

Abu Sarwar Zamani*

Department of Computer Science
Deanship of Preparatory Year
Prince Sattam Bin Abdulaziz University
Al-Kharj, Saudi Arabia, a.zamani@psau.edu.sa

Md. Mobin Akhtar²

Department of Basic Sciences
Riyadh Elm University (REU)
Riyadh, Saudi Arabia
mohammed.akhtar@riyadh.edu.sa

Abdallah Saleh Ali Shatat³

Department of Management Information Systems
College of Administrative Sciences
Applied Science University, Bahrain
abdallah.saleh@asu.edu.bh

Rashid Ayub⁴

Researcher, Science Technology & Innovation Unit
King Saud University
Riyadh, Saudi Arabia
rayub@ksu.edu.sa

Irfan Ahmad Khan⁵

Dept. of Computer Science & Engineering
RKDF University
Ranchi, India
irfan16143@gmail.com

Faizan Samdani⁶

Department of Computer Engineering
Asia Pacific University
Bukit Jalil, Kuala Lumpur, Malaysia
faizansamdani123@hotmail.com

*Corresponding Author: Abu Sarwar Zamani

Abstract

In many ways, IoT represents a watershed moment in the computerization of linked objects in the IoT. The IoT phase concludes with a basic game plan developed as supported code that may interact with various devices, forms, and relationships. In all stages of the Internet of Things, virtual objects are the most common. Virtual objects are abstract representations of real-world phenomena. We defined and executed the virtualization system's configuration and activation requirements for the cloud phase of Things in this paper. Experts can utilize these in IoT business centers in the future to assist with the configuration of IoT applications. The proposed IoT phase differs from the present IoT phase in that the development team and partners can establish themselves in the client. It is used in conjunction with the formation of a partnership. Customers can collect IoT applications through mirrored virtual machines because the IoT stage is detached from the IoT business center. Virtual objects are encouraged to be used in the IoT phase and the interoperable IoT business center. It provides good, safe and Safety. An environmental assessment of IoT testing and climate reuse will be carried out in the area. Virtual article about the business center area. In addition, it also supports the distribution and exchange of virtual items. Virtual components can be used to show and control Internet of Things devices. We use FIWARE to perform thorough analysis of the proposed IoT phase. The results show that the proposed structure performs just marginally better than FIWARE.

Keywords— *Internet of things (IoT); Cloud of things (CoT); Amazon elastic compute cloud (EC2); IoT marketplace; IoT platform; Raspberry Pi; virtualization*

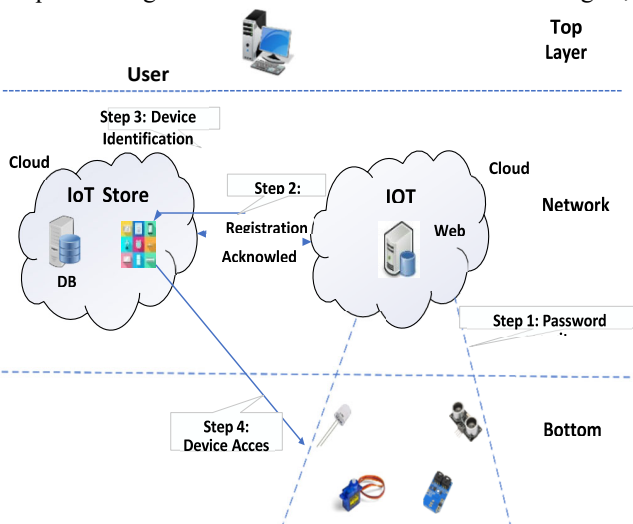
I. INTRODUCTION

The set collection of real things built into devices that can program, collect data, and communicate with each other. The be actively used in different regions, such as in the transportation sector, Consulting, clinical research and banking [6], [21]. The Internet of Things model different general things with different equivalents and computing skills to understand the real connection. Devices can communicate with each other indirectly through flexible or that are wired or remotely connected to the Internet. TOT devices embedded in limited resources are used to discover and manage complex environments [11]. Driving speed and energy consumption cannot be ignored. Injecting it consumes less energy and slows down the movement speed of the dressing itself. Today's planners are creating applications that connect elements to real devices to create a vast space called the Internet of Things [2]. These integrate consistent management, huge farm worker profits, and amazing planning needs can be met by the darkness of things (bunk beds). Bed provides a framework for connecting IoT devices to Bunk [18], [4]. In the [10], [7] it can be improved by finding virtual objects and making them more tangible. The creation of complex structures requires direct study of the system through reliable connections between virtual things and real objects. Item Trap (Charm) realizes the sending, updating and processing of things in the Internet of Things through semantic functions to virtualize the current reality of the object. In the past, consistent application developers [16] were limited to the selection steps of running their applications, sparse

configuration. The current membership model is based on the participation of people and objects. The most important test is to transform the person-thing membership model into a thing-thing participation model. In this model, articles are automatically linked together to provide composite types of help. Elements must take into account the environment in which they are running in order to run applications. The latest improvements in the age of composite devices have increased cheating; beautiful things are ready for the exchange of avant-garde and reality; virtual is an important part of the Internet of Things stage; the combination of different organizations that support the development of complex applications; virtual articles discuss things The heterogeneity and universality of the networked world. The Internet of Things recommends using real things to communicate and communicate with each other, and perform robotic tasks with humans. Usually, automatic project planning forces these things to interact only with explicit applications on specific shortcuts. Considering the above issues [17]. A framework that allows virtual things to pay little attention to interactions with different applications and business considerations. The IoT stage implicitly acts as an element of the IoT method and can act as an authority system. Various topics related to the IoT phase, such as proximity and interoperability of different IoT structures, finding evidence and confirming progress, connecting IoT things with the IoT phase, accessibility, unstructured data management, Data security and insurance issues. Regarding the combination of COT (Cloud of Things). The standard goal of the IoT stage is to overcome and maintain barriers between different levels to ensure the efficiency and separation of emergency service management, as well as security and big data [10]. The current stage of the makes it easier for teams and application layers to work together. This attaches great importance to the Internet of Things stage. The system, the layer is only used to protect, verify, connect and install actual equipment. Check the number of IoT applications delivered.

II. PROPOSED ARCHITECTURE OF IoT PLATFORM

In this part of the document, IoT roadmap and the business approach for IoT interoperability. Figure 1 shows real level, document level and application organization. This layer unites the data and information in the method of cloud security. The sensor is used to record events from the general environment. Control equipment according to request or signal. The controller is used to control lights,



fans, motors and other devices. MQTT show is used for the mapping between the physical layer and memory. News can be distributed and purchased [3].

Fig. 1. IoT platform

In Figure 1, The sensor sends data to the MQTT expert through the MQTT program, but the driver is purchased in the original message of the subject IoT Devices.

A. Stage and Administration System

The design, structure, and schedule of the IoT phase are provided at the store level. We use Organizations (AWS) to stream our applications. Network experts work on the Ubuntu platform. Collecting information MySQL is used to store information. IoT devices. Only supported clients can register IoT devices in the IoT Business Center. Recording the connection includes checking the IoT device, the confirmation is stage. Customers can configure IoT devices individually or privately. Used to allocate between application organization and storage tier [20]. The application organization layer contains a simple web interface for accessing the IoT Marketplace. Currently, the methods available for the quality of IoT gadgets can be public or private. The IoT market evaluates requests and saves information while collecting information server [15].

B. Configuration

The New framework works in five phases: Approval and approval of integrated IoT gadgets. Register the in the IoT business method. Internet of Things device discovery. Access to IoT devices through initial stages. Each action is detailed in the next subsections.

C. Approval and Verification

The first phase combines independent approval and verification of IoT devices and clients. As long as the URL and performance data restrictions are complied with, any client can easily access the Web organization. The proposed framework uses OAuth 1.0 approval technology to handle the actual situation of customers at a given location verifies [7]. In both cases, the customer provided their authentication by entering a username and password and sending a POST. In an additional step, the client passes the token and secret token as request restrictions to the specified step of the fallback URL in IoT. If the customer agrees, a pass-through token is created. Customers can use the conversion token to enter employee data. After verification, the customer can enter the device information IP address, and device the POST sales to the network expert for confirmation [9]. Network experts check the environment to record whether device information is important.

D. Enlistment of IoT Device

The second phase integrates the registration of IoT devices into the IoT business method through the IoT phase. Data is sent it from IoT market to promote IoT devices. At present, the detection quality of in the office, such as inspecting or controlling mechanical parts. The open mode

applies to IoT devices that can be used everywhere: in the open mode, everyone can see the IoT devices, but not everyone has to see them. device can control the device. The third phase consolidated the disclosure of IoT devices. Customers can switch to IoT devices publicly without visiting the IoT market: To discover IoT devices privately, customers must register with the IoT Business Center [12].

E. Admittance to IoT Device

Phase 4 brings together the regulatory organizations that are part of the IoT phase. Make your IoT devices respond quickly. The public equipment of the Internet of Things needs to be controlled by a wider society. It any permissions for people in daily life. Convene a meeting of owners on the business dashboard through the Internet of Things. Gadgets. Used for unknown reasons. These sensors are used for general items, such as imaging sensors [16]. The driver is the part of the machine responsible for moving segments or structures. The drive needs a signal or request control and power to operate. Customers can check the temperature of the provided sensor under certain conditions. Customers can also use the driver for quick exercises show the executor sends the request and executes the main action [1].

F. Information Exchange

Resource Representation Framework (RDF) is a structure used to represent network resources [15]. The computer needs to browse and display RDF. RDF is the standard data exchange model on the Internet. The New system is prepared for resource disclosure. Share and view resource data with IoT business methods.

III. SYSTEM DEVELOPMENT AND TESTING

Information Technology services and product on-demand are being transformed by cloud computing [22]. Progressive entire architecture is divided into two subsystems: The Cloud of Data layer and the Cloud of Data business approach [9]. These two structures are organized, presented, and published in the cloud. We use AWS to handle the loop. We use Amazon. Agile Cycle Cloud (EC2) is used for the management of the Internet of Things stage and the Cloud of Data layer market. The New structure includes three levels, namely the application layer, the storage layer, and the configuration management and recovery layer. We use two IoT devices as the acquisition and control layer, such as actuators, LEDs and fans. broker is used to distribute and purchase messages in unusual places [5]. Many themes are already in use. Show on Merchandise Distributors is responsible for sales and purchasing. We use the MQTT program to map the repository and the control plane. Since there are a large number of publications floating around and sold, we use the appropriate delegate function to view the agent's stack. Experts limit the scope of work of leading experts in the field. Each expert handles queries from various IoT devices. At the sampling and control level, we Choose a combination

of communication with the approval and verification system. It is expected that authorization will enable people to get help [17]. The client needs to be authenticated, that is, the user name and password are confirmed. Sponsors send tickets in the same way. The client enters the device information and the selected access token. Every IoT device is purchased for a specific theme.

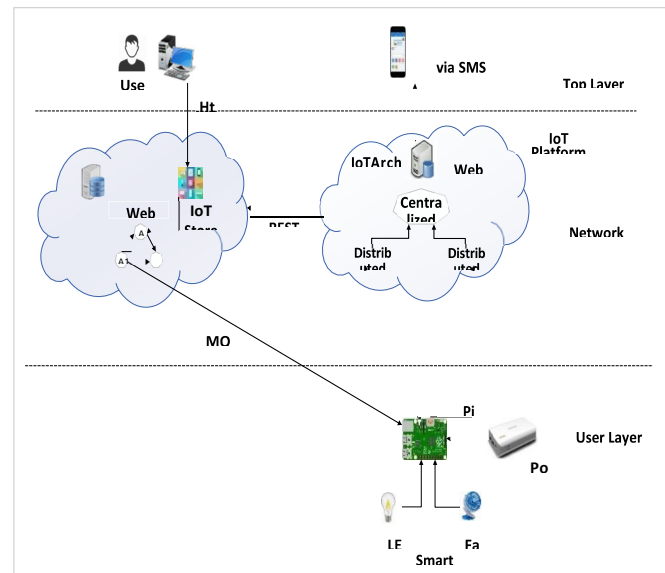


Fig. 2. Arch model of IoT

In this example, we use the recommended IoT level based on local conditions. The proposed IoT phase provides support, some of which depends on the end user. Customer registration is essential for safe and reliable support. You track registered customers and avoid unapproved customers. Registration for IoT business practices requires a real email address, public name, strong password, customer, role, region, and picture.

Fig. 3. New Register of IoT Device

A. Stage 1

In Figure 3,4: stage 1 Phase shows that, where a customer can add IoT gadgets that he can filter and control. Using this number, we can imagine customers adding IoT gadgets to the smart home environment. There are several rooms in the well-preserved house. Customers can free up space and add unique IoT gadgets. Customers can add lights, fans, and temperature sensors that they control [13].

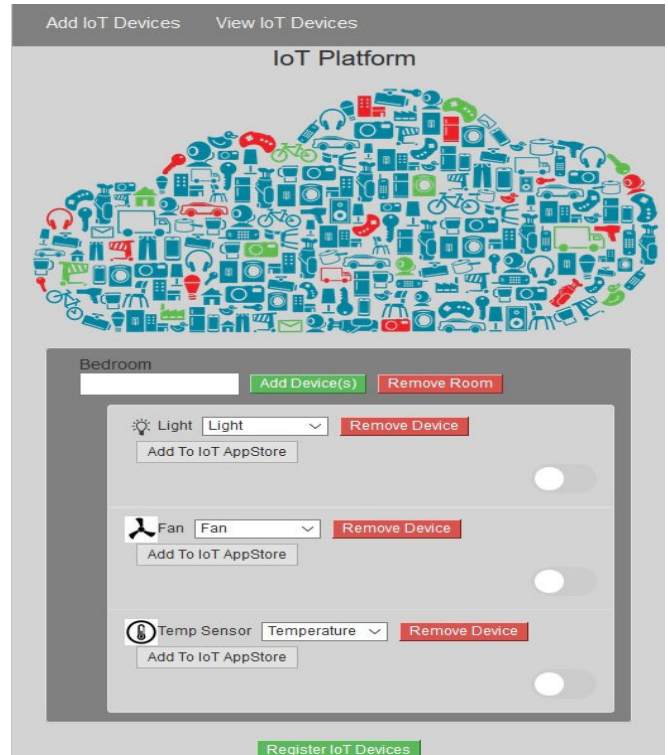
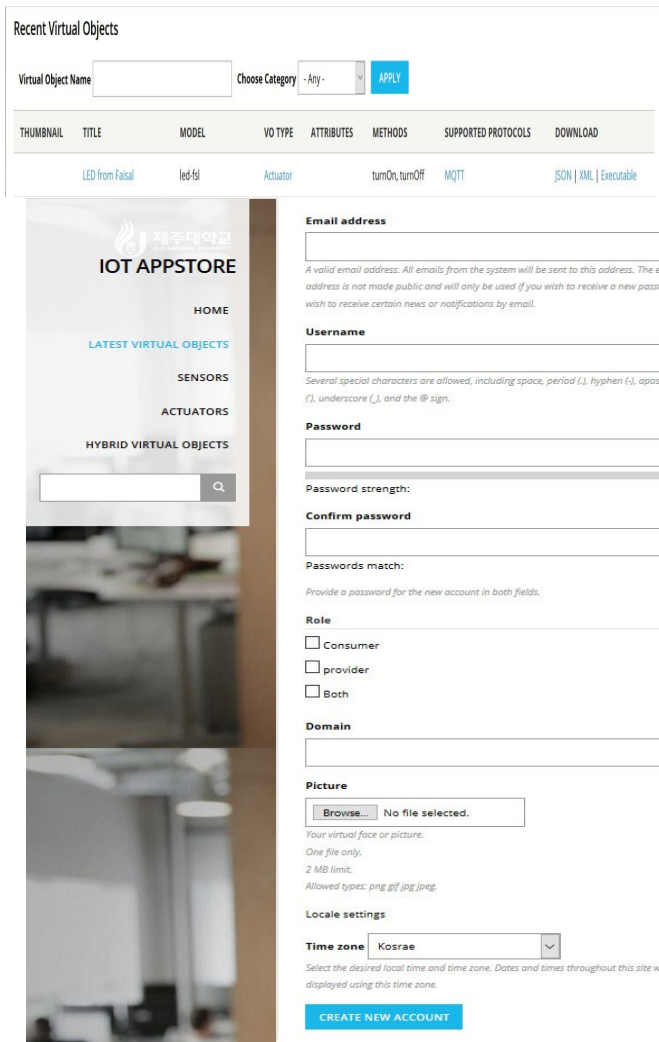


Fig. 4. Android APP Interface

B. Stage 2

Fig. 5. Object Controller

Figure 5 shows the deployment of IoT devices. Customers refer to publicly and privately devices. In this picture, the customer can find each IoT device in the query editor and select the placement type. You will receive a summary of the selected IoT device [14]. Customers can choose any IoT gadgets, such as sensors or actuators. Customers are looking for LEDs that fit the current situation. Customers can do some specific exercises, such as: B. LED or LED setting the lighting of the actuator. Customers can download a plan from a request to the IoT gadget they are viewing [8].

IV. EXPERIMENTAL ENVIRONMENT

This part explains the experiments conducted in this exam. the IoT device connected to the Pi. show the Link to

AWS Cloud Web Worker for cloud purposes. Our proposed system has been ported to Amazon Adaptive Cloud (EC2) registration [17]. The experts are used to customize, display and deploy the CoT stage and the CoT App Store. The data store group’s information about selected. Briefly describe the control of the equipment used in the experiment.

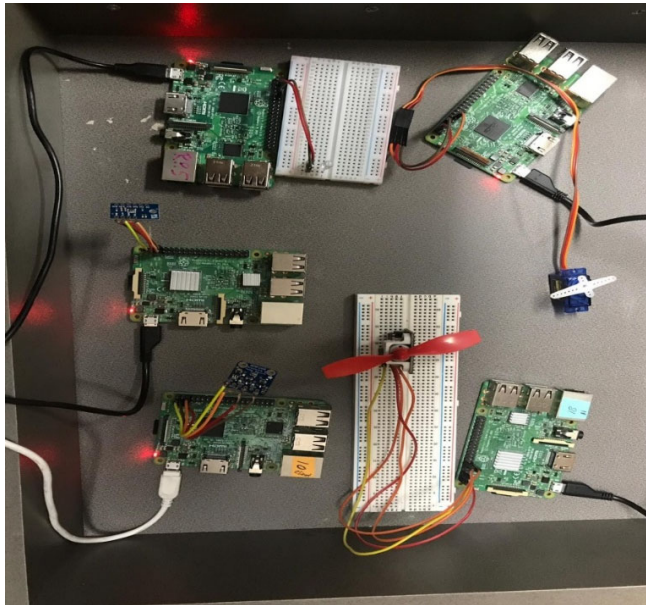


Fig. 6. Sensors Model

A. Performance Evaluation

In Figure 6, It analyzes the presentation of the New work. shows the relationship between FIWARE and the respond to OAuth confirmation requests between the independent FIWARE and proposed IoT phases, In Figure 7& 8 the basic responses per second are 103 and 104. IoT stage only. The number of normal replies per second is 111 FIWARE and the proposed IoT phase are independent of each other [13].

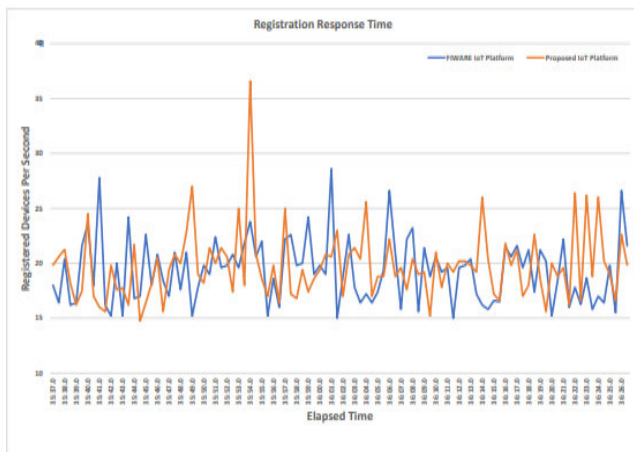


Fig. 7. IOT Device RT

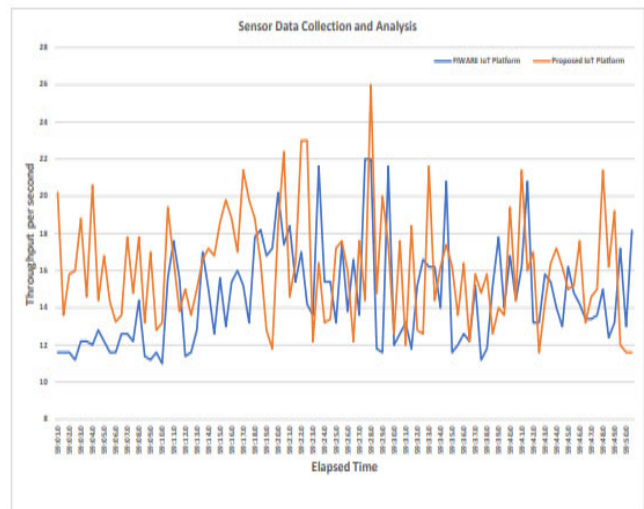


Fig. 8. Sensors RT

V. CONCLUSIONS AND FUTURE WORK

Taking into account virtual articles in the CoT, this paper aims to create a framework for the IoT stage and governance organization. We have created a safe and reliable IoT layer to support various IoT devices. For security reasons, shutting down and reopening the device requires backup and verification. Shared backups make it easy for recipient individual’s phase. The IoT device statement supports the availability of IoT devices. The new structure provides a list and exchange in a similar manner. In the public or private room of the main client. Customers can find the IoT devices they need through the IoT Marketplace. Customers can select and control IoT devices.

ACKNOWLEDGMENT

The authors would like to thank the Deanship of Scientific Research at Prince Sattam Bin Abdulaziz University, Alkharj, Saudi Arabia for the assistance.

REFERENCES

- [1] S. Ahmad, F. Mehmood, and D.H. Kim, “A DIY Approach for the Design of Mission-Planning Architecture Using Autonomous Task–Object Mapping and the Deployment Model in Mission-Critical IoT Systems”. *Sustainability*, 11, 3647, 2019.
- [2] J. Al-Jaroodi, N. Mohamed, I. Jawhar, and S. Mahmoud, “CoTWARE: A Cloud of Things Middleware”. in *Proc. IEEE ICDCSW*, Atlanta, GA, USA; pp. 214–219, 2017.
- [3] E. Cavalcante, J. Pereira, M.P. Alves, P. Maia, R. Moura, et al. “On the interplay of Internet of Things and Cloud Computing: A systematic mapping study *Computing Communication*”, 89, pp.17–33, 2016.K. Elissa, “Title of paper if known,” unpublished.
- [4] C.K. Dehury, and P.K. Sahoo, “Design and implementation of a novel service management framework for IoT devices in cloud” *Journal of Systems and Software*, Vol.119, No. C, pp. 149–161, 2016.

- [5] A. Farahzadi, P. Shams, J. Rezazadeh, and R. Farahbakhsh, "Middleware technologies for cloud of things: a survey" *Digital Communications and Networks*, Vol. 4, Issue. 3, pp. 176–188, 2018.
- [6] F. Jamil, M. Iqbal, R. Amin, and D. Kim, "Adaptive Thermal-Aware Routing Protocol for Wireless Body Area Network", *Electronics*, Vol. 8, Issue.1, pp. 47, 2019.
- [7] G. Juve, E. Deelman, K. Vahi, G. Mehta, B. Berriman, et al. "Scientific workflow applications on Amazon EC2", in *Proc. IEEE ICEW*, Oxford, UK, pp.59-66, 2009.
- [8] D. Kelaidonis, R. Giaffreda, A. Somov, V. Foteinos, G. Poullos, et al "Virtualization and cognitive management of real world objects in the internet of things", in *Proc. IEEE, ICGCC*, Besancon, France; pp. 187–194, 2012.
- [9] A. Khudoyberdiev, W. Jin and D. Kim, "A Novel Approach towards Resource Auto-Registration and Discovery of Embedded Systems Based on DNS", *Electronics*, vol. 8, Issue.4, pp.442, 2019.
- [10] M.G. Kibria, H.S. Kim and I. Chong, "IoT learning model based on virtual object cognition", In *Proc. ICOIN*, Kota Kinabalu, Malaysia; pp. 369–371, 2016.
- [11] R.K. Kodali and S. Soratkal, "MQTT based home automation system using ESP8266", in *Proc. IEEE, R10-HTC*, Agra, India; pp. 1–5, 2016.
- [12] F. Mehmood, I. Ullah, S. Ahmad, and D. Kim, "Object detection mechanism based on deep learning algorithm using embedded IoT devices for smart home appliances control in CoT", *Journal of Ambient Intelligence Humanized Computing*, pp.1–17, 2019.
- [13] R. Morabito, V. Cozzolino, A.Y. Ding, N. Bejjar, J. Ott, "Consolidate IoT Edge Computing with Lightweight Virtualization", *IEEE Network*, vol.32, pp.102–111, 2018.
- [14] C. Moratelli, S. Johann, M. Neves and F. Hessel, "Embedded virtualization for the design of secure IoT applications", in *Proc. ISRSP: SPSP*, PA, Pittsburgh, USA; pp. 2–6, 2016.
- [15] P.G.V. Naranjo, Z. Pooranian, M. Shojafar, M. Conti and R. Buyya, "FOCAN: A Fog-supported smart city network architecture for management of applications in the Internet of Everything environments", *Journal Parallel Distributed Computing*, vol. 132, No. C, pp. 274–283, 2022.
- [16] M. Nitti, V. Pilloni, G. Colistra and L. Atzori, "The virtual object as a major element of the internet of things: A survey", *IEEE Communication Surveys and Tutorials*, vol. 18, No. 2. Pp. 1228–1240, 2016.
- [17] J. Ren, H. Guo, C. Xu and Y. Zhang, "Serving at the edge: A scalable IoT architecture based on transparent computing", *IEEE Network*, Vol. 31, Issue.5, pp. 96–105, 2017.
- [18] Truong, H.L. and Dustdar, S. "Principles for engineering IoT cloud systems", *IEEE Cloud Computing*, vol.2, Issue.2, pp. 68–76, 2015.
- [19] I. Ullah, S. Ahmad, F. Mehmood, and D. Kim, "Cloud Based IoT Network Virtualization for Supporting Dynamic Connectivity among Connected Devices", *Electronics*, vol. 8, pp.742, 2019.
- [20] K. Vandikas, and V. Tsiatsis, "Performance evaluation of an IoT platform", in *Proc. ICNGMAST*, Oxford, UK; pp. 141–146, 2014.
- [21] Wortmann, F. and Flüchter, K. "Internet of things", *Business & Information Systems Engineering*, vol.57, pp.221–224, 2015.
- [22] Zamani, Abu Sarwar, Md Mobin Akhtar, and Sultan Ahmad. "Emerging cloud computing paradigm." *International Journal of Computer Science Issues (IJCSI)* 8.4 (2011): 304.
- [23] Md. Mobin Akhtar, Abu Sarwar Zamani, Shakir Khan, Abdallah Saleh Ali Shatat, Sara Dilshad, Faizan Samdani, "Stock market prediction based on statistical data using machine learning algorithms", *Journal of King Saud University - Science*, Volume 34, Issue 4, 2022, 101940, ISSN 1018-3647.