

# AI-Based Automatic Load Balancing Function in DACS-Based PBNM Scheme

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## Summary

In the current Internet system, there are many problems using anonymity of the network communication such as personal information leaks and crimes using the Internet system. This is why TCP/IP protocol used in Internet system does not have the user identification information on the communication data, and it is difficult to supervise the user performing the above acts immediately. As a study for solving the above problem, there is the study of Policy Based Network Management (PBNM). This is the scheme for managing a whole Local Area Network (LAN) through communication control for every user. In this PBNM, two types of schemes exist. As one scheme, we have studied theoretically the Destination Addressing Control System (DACS) Scheme with affinity with existing internet. By applying this DACS Scheme to Internet system management, we will realize the policy-based Internet system management. In this paper, AI-Based automatic load balancing function in DACS-based PBNM Scheme is proposed.

## Keywords:

Policy-based network management; DACS Scheme; QOS

## 1. Introduction

In the current Internet system, there are many problems using anonymity of the network communication such as personal information leaks and crimes using the Internet system. As a study for solving the problems, Policy Based Network Management (PBNM) [2] exists. The PBNM is a scheme for managing a whole Local Area Network (LAN) through communication control every user, and cannot be applied to the Internet system.

In the existing PBNM, there are two types of schemes. The first is the scheme of managing the whole LAN by locating the communication control mechanisms on the path between network servers and clients. The second is the scheme of managing the whole LAN by locating the communication control mechanisms on clients. As the second scheme, we have studied theoretically about the Destination Addressing Control System (DACS) Scheme. As the works on the DACS Scheme, we showed the basic principle of the DACS Scheme, and security function [14]. After that, we implemented a DACS System to realize a concept of the DACS Scheme. By applying this DACS

Scheme to Internet system, we will realize the policy-based Internet system management. Then, the Wide Area DACS system (wDACS system) [15] to use it in one organization was showed as the second phase for the last goal. As the first step of the second phase, we showed the concept of the cloud type virtual PBNM, which could be used by plural organizations [16]. After it, basic system design for PBNM scheme for multi-domain management utilizing data science and AI is proposed [17]. In this paper, an AI-Based automatic load balancing function realizing on it is shown.

In Section 2, motivation and related research for this study are described. In Section 3, the existing DACS Scheme is described. In section 4, the AI-Based automatic load balancing function is described.

## 2. Motivation and Related Research

In the current Internet system, problems using anonymity of the network communication such as personal information leak and crimes using the Internet system occur. Because TCP/IP [1] protocol used in Internet system does not have the user identification information on the communication data, it is difficult to supervise the user performing the above acts immediately. However, it becomes possible to use PBNM, which has two types of schemes. The first scheme is the scheme described in Figure 1. The standardization of this scheme is performed in various organizations. In IETF, a framework of PBNM [2] was established. Standards about each element constituting this framework are as follows. As a model of control information stored in the server called Policy Repository, Policy Core Information model (PCIM) [3] was established. After it, PCIMe [4] was established by extending the PCIM. To describe them in the form of Lightweight Directory Access Protocol (LDAP), Policy Core LDAP Schema (PCLS) [5] was established. As a protocol to distribute the control information stored in Policy Repository or decision result from the PDP to the PEP, Common Open Policy Service (COPS) [6] was established. Based on the difference in distribution method, COPS usage for RSVP (COPS-RSVP) [7] and COPS usage for Provisioning

(COPS-PR) [8] were established. RSVP is an abbreviation for Resource Reservation Protocol. The COPS-RSVP is the method as follows. After the PEP having detected the communication from a user or a client application, the PDP makes a judgmental decision for it. The decision is sent and applied to the PEP, and the PEP adds the control to it. The COPS-PR is the method of distributing the control information or decision result to the PEP before accepting the communication.

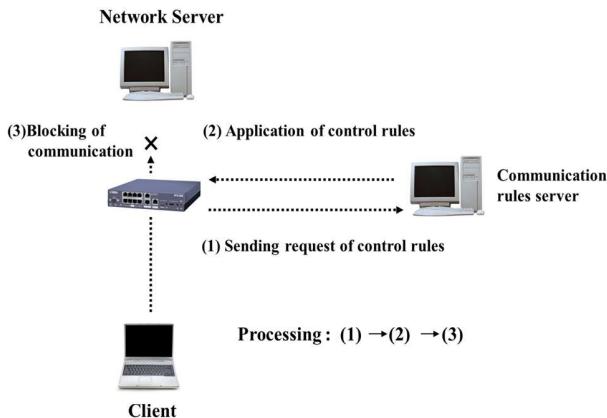


Figure 1. Principle in First Scheme

Next, in DMTF, a framework of PBNM called Directory-enabled Network (DEN) was established. Like the IETF framework, control information is stored in the server storing control information called Policy Server, which is built by using the directory service such as LDAP [9], and is distributed to network servers and networking equipment such as switch and router. As the result, the whole LAN is managed. The model of control information used in DEN is called Common Information Model (CIM), the schema of the CIM (CIM Schema Version 2.30.0) [11] was opened. The CIM was extended to support the DEN [10], and was incorporated in the framework of DEN.

In addition, Resource and Admission Control Subsystem (RACS) [12] was established in Telecoms and Internet converged Services and protocols for Advanced Network (TISPAN) of European Telecommunications Standards Institute (ETSI), and Resource and Admission Control Functions (RACF) was established in International Telecommunication Union Telecommunication Standardization Sector (ITU-T) [13].

However, all the frameworks explained above are based on the principle shown in Figure 1. As problems of these frameworks, two points are presented as follows. Essential principle is described in Figure 2. To be concrete, in the point called PDP (Policy Decision Point), judgment such as permission and non-permission for communication pass is performed based on policy information. The judgment is notified and transmitted to the point called the PEP, which is the mechanism such as VPN mechanism,

router and Fire Wall located on the network path among hosts such as servers and clients. Based on that judgment, the control is added for the communication that is going to pass by.

The principle of the second scheme is described in Figure 3. By locating the communication control mechanisms on the clients, the whole LAN is managed. Because this scheme controls the network communications on each client, the processing load is low. However, because the communication control mechanisms need to be located on each client, the work load becomes heavy.

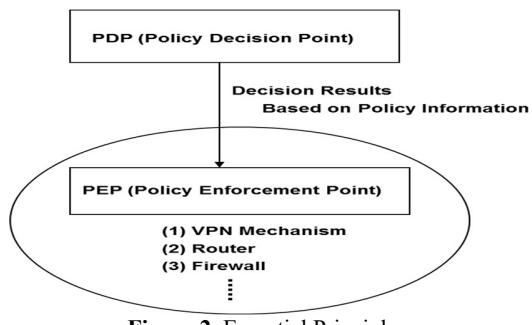


Figure 2. Essential Principle

When it is thought that Internet system is managed by using these two schemes, it is difficult to apply the first scheme to Internet system management practically. This is why the communication control mechanism needs to be located on the path between network servers and clients without exception. On the other hand, the second scheme locates the communication controls mechanisms on each client. That is, the software for communication control is installed on each client. So, by devising the installing mechanism letting users install software to the client easily, it becomes possible to apply the second scheme to Internet system management. As a first step for the last goal, we showed the Wide Area DACS system (wDACS) system [15]. This system manages a wide area network, which one organization manages. Therefore, it is impossible for plural organizations to use this system. Then, as the next step, we showed the cloud type virtual PBNM, which could be used by plural organizations in this paper.

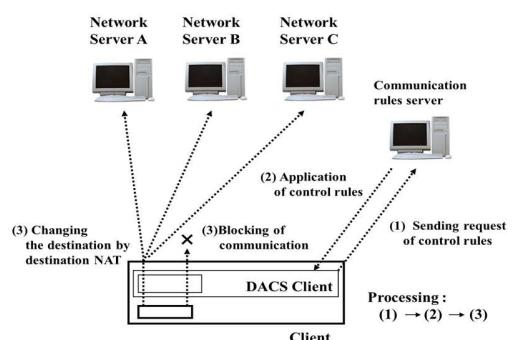


Figure 3. Principle in Second Scheme

### 3. Existing DACS SCHEME and wDACS System

In this section, the content of the DACS Scheme which is the study of the phase 1 is described.

#### 3.1 Basic Principle of the DACS Scheme

Fig.4 shows the basic principle of the network services by the DACS Scheme. At the timing of the (a) or (b) as shown in the following, the DACS rules (rules defined by the user unit) are distributed from the DACS Server to the DACS Client.

- (a) At the time of a user logging in the client.
- (b) At the time of a delivery indication from the system administrator.

According to the distributed DACS rules, the DACS Client performs (1) or (2) operation as shown in the following. Then, communication control of the client is performed for every login user.

- (1) Destination information on IP Packet, which is sent from application program, is changed.
- (2) IP Packet from the client, which is sent from the application program to the outside of the client, is blocked.

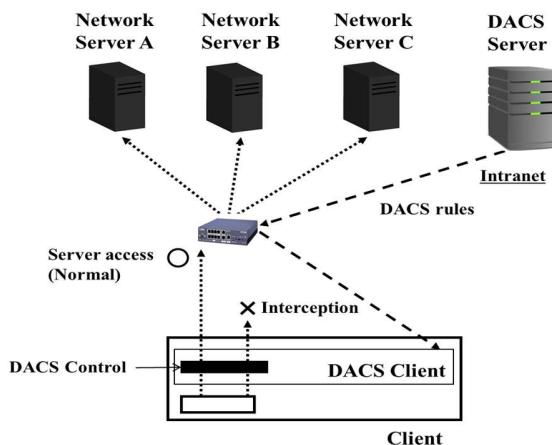


Figure 4 Basic Principle of the DACS Scheme

An example of the case (1) is shown in Fig.4. In Fig.4, the system administrator can distribute a communication of the login user to the specified server among servers A, B or C. Moreover, the case (2) is described. For example, when the system administrator wants to forbid an user to use MUA (Mail User Agent), it will be performed by blocking IP Packet with the specific destination information. In order to realize the DACS Scheme, the operation is done by a DACS Protocol as shown in Fig.5. As shown by (1) in Fig.5, the distribution

of the DACS rules is performed on communication between the DACS Server and the DACS Client, which is arranged at the application layer. The application of the DACS rules to the DACS Control is shown by (2) in Fig.5.

(Server Machine) (Client Machine)

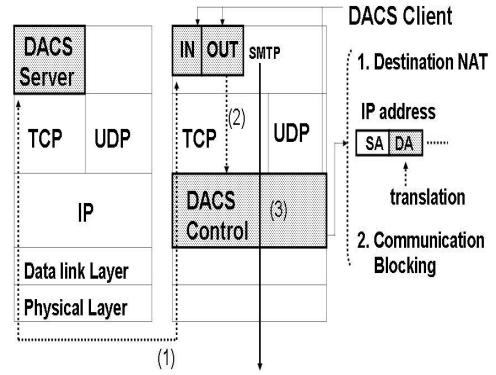


Figure 5 Layer Setting of the DACS Scheme

The steady communication control, such as a modification of the destination information or the communication blocking is performed at the network layer as shown by (3) in Fig.5.

#### 3.2 Application to cloud environment

In this section, the contents of wDACS system are explained in Figure 6.

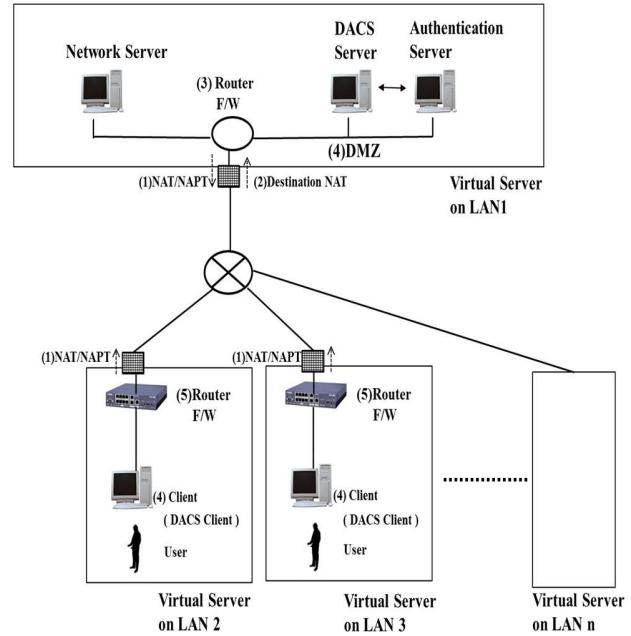


Figure 6. Basic System Configuration of wDACS system

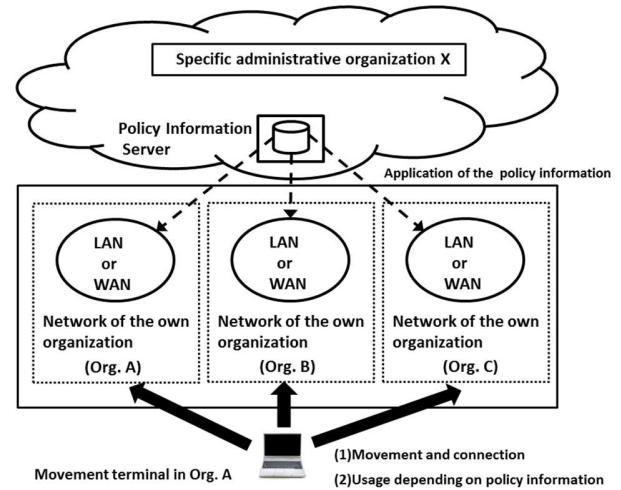
First, as preconditions, because private IP addresses are assigned to all servers and clients existing in from LAN1 to LAN n, mechanisms of NAT/NAPT are necessary for the communication from each LAN to the outside. In this case, NAT/NAPT is located on the entrance of the LAN such as (1), and the private IP address is converted to the global IP address towards the direction of the arrow. Next, because the private IP addresses are set on the servers and clients in the LAN, other communications except those converted by Destination NAT cannot enter into the LAN. But, responses for the communications sent from the inside of the LAN can enter into the inside of the LAN because of the reverse conversion process by the NAT/NAPT. In addition, communications from the outside of the LAN1 to the inside are performed through the conversion of the destination IP address by Destination NAT. To be concrete, the global IP address at the same of the outside interface of the router is changed to the private IP address of each server. From here, system configuration of each LAN is described. First, the DACS Server and the authentication server are located on the DMZ on the LAN1 such as (4). On the entrance of the LAN1, NAT/NAPT and destination NAT exists such as (1) and (2). Because only the DACS Server and network servers are set as the target destination, the authentication server cannot be accessed from the outside of the LAN1. In the LANs from LAN 2 to LAN n, clients managed by the wDACS system exist, and NAT/NAPT is located on the entrance of each LAN such as (1). Then, F/W such as (3) or (5) exists behind or with NAT/NAPT in all LANs

### 3.3 The Cloud Type Virtual PBNM for the Common Use Between Plural Organizations

In this section, after the concept and implementation of the proposed scheme were described, functional evaluation results are described.

In Figure 7 which is described in [16], the proposed concept is shown. Because the existing wDACS Scheme realized the PBNM control with the software called the DACS Server and the DACS client, other mechanism was not needed. By this point, application to the cloud environment was easy. The proposed scheme in this paper realizes the common usage by plural organizations by adding the following elements to realize the common usage by plural organizations: user identification of the plural organizations, management of the policy information of the plural organizations, application of the PKI for code communication in the Internet, Redundant configuration of the DACS Server (policy information server), load balancing configuration of the DACS Server, installation function of DACS Client by way of the Internet. In the past study [14], the DACS Client was operated on the windows

operation system (Windows OS). It was because there were many cases that the Windows OS was used for as the OS of the client. However, the Linux operating system (Linux OS) had enough functions to be used as the client recently, too. Therefore, to prove the possibility of the DACS Scheme on the Linux OS, the basic function of the DACS Client was implemented in this study. The basic functions of the DACS Server and DACS Client were implemented by JAVA language.



**Figure 7.** Cloud Type Virtual PBNM for the Common Use between Plural Organizations

### 3.4 The Cloud Type Virtual PBNM for the specific domain

This scheme is to manage the plural networks group. In Figure 8, the content of it is explained. Specifically, as a logical range to manage organization A and organization B, network group 1 exists. Similarly, as a logical range to manage organization C and organization D, network group 2 exists. These individual network groups are existing methods listed in Figure 7. When plural network groups managed by this existing scheme exist, those plural network groups are targeted for management by this proposed method.

For example, when user A belonging to org. A in network group1 uses the network which org. C belonging to network group2 which is a different network group holds, administrative organization Y for network group2 refers for policy information of user A for administrative organization X of network group1 and acquires it. After it, in the form that policy information registered with Network Group2 beforehand is collated with the policy information, the final policy information is decided. As a result, the policy information is applied to the client that user A uses in network group2, and the communication control on the client is performed. When a user moves plural network

groups as well as the specific network group, it is thought that the PBNM scheme to keep a certain constant management state is realized.

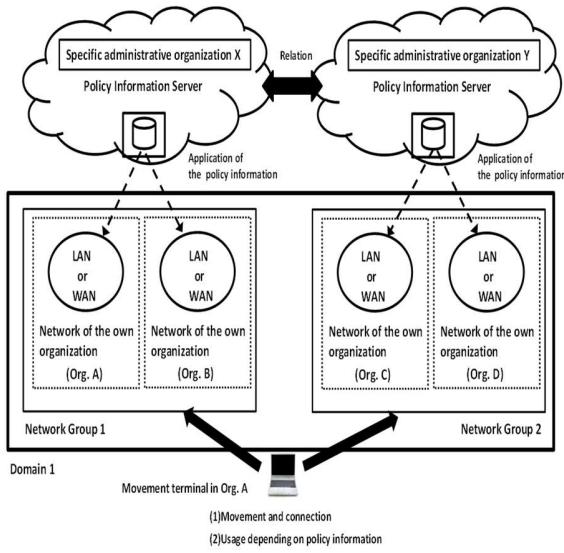


Figure 8. Cloud Type Virtual PBNM for the Specific Domain

The proposed user authentication system also has a distributed system form. For example, when user A belonging to org. A in network group1 accesses the network of the network group1, the user authentication process is generated for the user authentication server for the network group1. On the other hand, when user A belonging to org. A in network group1 accesses the network of the network group 2, the user authentication process is generated for the user authentication server for the network group1 as Figure.9.

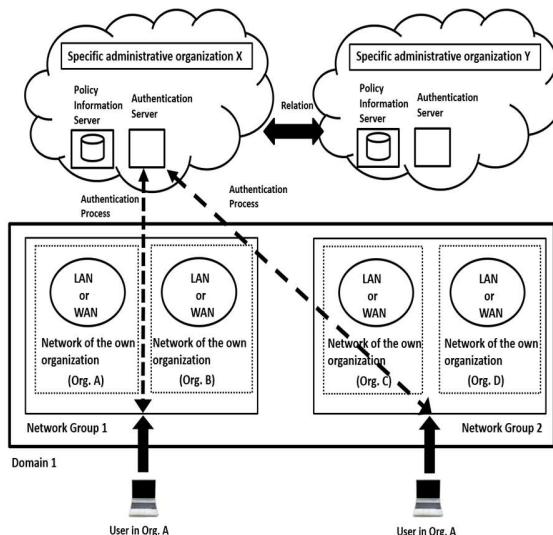


Figure 9. Concept of the proposed user authentication method

### 3.5 AI-Based Cloud Type Virtual PBNM for the Specific Domain

In this section, concept of cyber physical type of Internet PBNM is described.

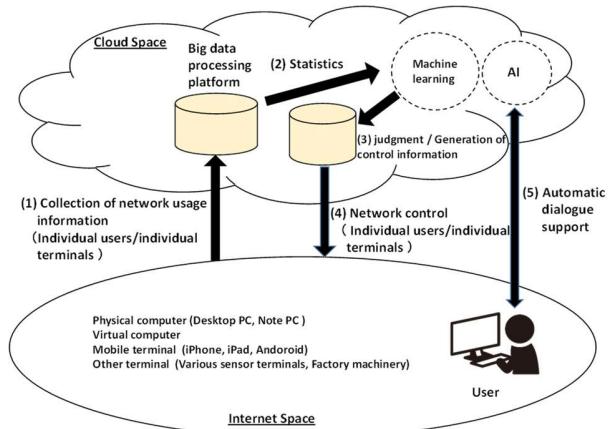


Figure 10. Image of cyber physical Type of Internet PBNM

To extend to the proposed scheme described in the previous chapters, operation automation of the proposed scheme is required. Since the Internet system is an autonomous decentralized network, network operation management is performed for each organizational unit. Therefore, it is also necessary to make the proposed scheme an operation management scheme that can support autonomous decentralized type. In some cases, it may be possible to collectively manage the operation of a certain range of networks. Therefore, it is necessary to automate operation management as much as possible. Therefore, it is necessary to adopt a scheme that supports cyber-physical systems that utilize AI, big data, and IOT as shown in Figure 10.

### 4. Proposed Ai-Based Automatic Lorad Balancing Function in DACS-Based PBNM Scheme

In Figure.9, system process of AI-Based automatic load balancing function is described. Through Processes from (1) to (8), the load balancing function is activated. First, when a user accesses many kinds of network services, the access logs for them are delivered to DACS Server from DACS Client each time, and stored as big date in a NO SQL database system such as Hadoop. They are aggregated and stored in Relational Database Management System (RDBMS) as PostgreSQL as statical date. The process up to this point is implemented using the JAVA language.

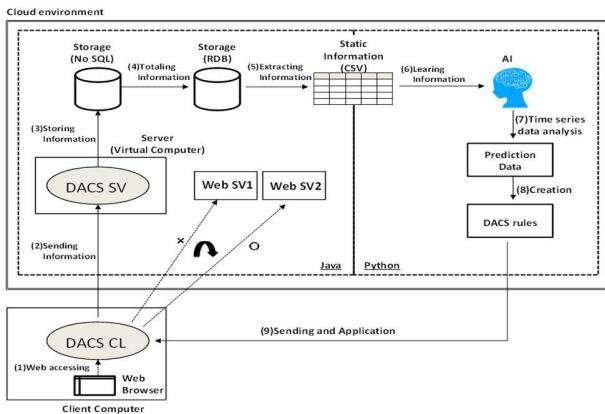


Figure 11. AI-Based Automatic Load Balancing Function PBNM

Next, the statical data in RDBMS is converted to csv file format data, and taken into AI as learning data. The AI makes predictions based on time series analysis, and makes a prediction data. For example, it predicts the number of accesses from a specific client to a specific server in the future, such as the next day, next week, or next month. The process up to this point is implemented using the Python.

Based on that prediction, DACS rules are recreated on DACS Server. Then, they are sent and applied to DACS Client, and the future web access will be recontroleed. In Figure.11, Initially, Web SV1 was accessed, but as a result of recontrol, it was changed to access Web SV2. The important point to note here is that Web SV1 and Web SV2 are servers with the same content and are subjet to load balancing.

The technical research regarding implementation for this mechanism has been completed so far, and feasibility is guaranteed.

## 5. Conclusion

In this paper, AI-Based automatic load balancing function is proposed. In the near future, detailed design, implementation, and evaluation of this proposed method will be carried out. Completion of this method will provide a basis for extending the proposed method to a wider range of the entire Internet.

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